

Hannah Bearden

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Summary

Art & Design: Fabrication, Production Coordination, Graphic Design

- [Film & Animation](#)
- [Fabrication](#)

Experience

Stop Motion / Production Coordinator / Fabricator, [Bent Image Lab](#), Portland, OR (2020-2021)

- Project management
- Production coordinator
- Model maker
- Soft goods prop artist
- Set dressing

Stop Motion / Set Dresser, [“Nowhere’s Wolf”](#), Suzanne Moulton (2019)

- Prop construction
- Set construction and dressing

Owner, [Cactus Legs](#), Portland, OR (2017 – Present)

- 2D Animator
- Fabricator
- Branding/Commercial Development
- Ceramics
- Screen Printing

IATSE, Local 28, Portland, OR (2018-Present)

- Grip
- Stagehand

Co-Founder, Social Media Content Manager, [True North Studios](#), Portland’s art collective, a branch of Magnetic North Studios (2019 – 2020)

- Developing a safe community where diversity is embraced and celebrated; promote the power of open communication and freedom of expression about mental health, racial justice, gender equality in the community.
- Graphic design, Kickstarter content, budget and business plan.
- Digital media campaign and social media communications including Instagram, Facebook, Twitter.
- Project management: gallery and retail space start up coordination and development.

Fabrication/Administration, [Devereaux Architectural Glass](#), (2013-2015)

- Large scale stained glass fabrication
- Kiln formed glass
- Web building
- Outreach

Honors, Awards

Scholarship Recipient, Penland School of Craft (2019)

Presidents’ List, Portland Community College (Winter 2019)

“Get Ready” Grant Recipient, Craft Emergency Relief Fund (CERF) (2017)

Research and Creativity Grant, Haystack Mountain School of Craft workshop awarded by California State University Chico (CSUC) (2012)

Honorable Mention, “From Across the Street” ceramic exhibition, awarded by artist Roxanne Jackson (2011)

Education and Professional Development

Bachelor of Fine Arts: Sculpture/Glass, Minor: Art History, California State University, Chico, CA (2013)

- Lost Wax Casting: bronze, aluminum, glass, resin
- Ceramics
- Screen Printing

Multimedia Certificate, Hon, Multimedia, Portland Community College, Portland, OR (2020)

- 2D Animation
- Stop Motion Animation
- 3D Modeling & Animation, texturing, lighting and rendering
- Video Production
- Script Writing
- Preproduction
- Post Production Editing
- Post Production Sound Design

The Rainbow Connection, Glass Summer Session 3, Sayaka Suzuki, Penland School of Craft, Penland North Carolina (06/23/2019 – 07/05/2019)

Claymation with Will Vinton, NW Film Center, Portland OR June (2016)

Earthskin Creative Art Residency, Muriwai, New Zealand (July 2014)

Resin Casting And Silicone Rubber Mold Making Haystack Mountain School of Craft, Heidi Schwegler, Deer Isle, ME June-July (2012)

Paper Clay Workshop, Rebecca Hutchinson, Chico CA December (2012)

Rube Goldberg Device Workshop, Michael Shiloh, Chico CA (April 2012)

Creative Art Studies, classical drawings and painting, John Del Monte, Lucca Italy (June-July 2009)

Associates Degree in Liberal Arts, Feather River College, Quincy, CA (2008)

Software

- Adobe Creative Suite: Photoshop, Premier Pro, Illustrator, Animate, Audition, After Effects
- ftrack project management
- Apple iLife Suite: iMovie, iTunes, GarageBand
- Autodesk Maya 2018 Arnold Renderer
- Dragonframe Stop Motion Animation
- Google: Drive, Docs, Sheets
- Microsoft Office Suite: Word, Excel, PowerPoint
- Operating Systems: Apple iOS, Windows, macOS
- Social Media Management: Planoly
- Social Media: Instagram, Facebook, Pinterest, YouTube
- Video Conferencing and Livestreaming: Instagram Live, Google Meet, Zoom, Microsoft Teams, Slack
- Website Builders: Squarespace, Weebly, Wix, OtherPeoplsPixels, Muse

Hardware & Equipment

- Microphones
- Lighting
- Canon still frame and DSLR
- Universal Laser Cutter

References

Available Upon Request