

Hannah Bearden

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Summary

Illustrator, Animator, Screen Printer, and Sculptor

- [Film & Animation](#)
- [Print](#)
- [Textiles](#)
- [Sculpture](#)

Projects

Stop Motion Volunteer, “[Nowhere’s Wolf](#)”, Suzanne Moulton (2019)

- Prop construction
- Set construction

Co-Founder, Social Media Content Manager, True North Studios, Portland’s art collective, a branch of Magnetic North Studios (2019 - Present)

- Kickstarter content
- Social media communications including Instagram, Facebook, Twitter
- Project management: gallery and retail space start up coordination and development

Honors, Awards

Scholarship Recipient, Penland School of Craft (2019)

Presidents’ List, Portland Community College (Winter 2019)

“Get Ready” Grant Recipient, Craft Emergency Relief Fund (CERF) (2017)

Research and Creativity Grant, Haystack Mountain School of Craft workshop awarded by California State University Chico (CSUC) (2012)

Honorable Mention, “From Across the Street” ceramic exhibition, awarded by artist Roxanne Jackson (2011)

Education and Professional Development

Multimedia, Hon, Portland Community College, Portland, OR (2019 - Present)

- Multimedia Design
- 2D Animation
- Stop Motion Animation
- 3D Modeling & Animation, texturing, lighting and rendering

The Rainbow Connection, Glass Summer Session 3, Sayaka Suzuki, Penland School of Craft, Penland North Carolina (06/23/2019 - 07/05/2019)

Claymation with Will Vinton, NW Film Center, Portland OR June (2016)

Earthskin Creative Art Residency, Muriwai, New Zealand (July 2014)

Bachelor of Fine Arts: Sculpture/Glass, Minor: Art History, California State University, Chico, CA (2013)

Resin Casting And Silicone Rubber Mold Making Haystack Mountain School of Craft, Heidi Schwegler, Deer Isle, ME June-July (2012)

Paper Clay Workshop, Rebecca Hutchinson, Chico CA December (2012)

Rube Goldberg Device Workshop, Michael Shiloh, Chico CA (April 2012)

Creative Art Studies, classical drawing and painting, John Del Monte, Lucca Italy (June-July 2009)

Associates Degree in Liberal Arts, Feather River College, Quincy, CA (2008)

Software

- Adobe: Photoshop, Premier Pro, Illustrator, Animate, After Effects, Audition
- Dragonframe Stop Motion Animation
- Autodesk Maya 2018 Arnold Renderer
- Microsoft Word, Excel, PowerPoint
- Apple iLife Suite: iMovie, iTunes, GarageBand
- Metric tracking and tracing software
- Google: Drive, Docs, Sheets