

CURRICULUM VITAE

Heather D. Freeman, Professor of Art (Digital Media)
Department of Art & Art History
College of Arts + Architecture
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1. EDUCATION

May 2000

MFA, Visual Arts.
Mason Gross School of the Arts, Rutgers University. New Brunswick NJ.

September 1997 - Accepted into program but degree not pursued.

*Post-Baccalaureate Program, Performance Art.
The Art Institute of Chicago. Chicago, IL.*

May 1997

BA, Studio Art and German Studies.
Oberlin College. Oberlin, OH.

Fall 1995 - Spring 1996

Year-long undergraduate study abroad to pursue research in contemporary German-Jewish relations.
Karl-Ruprecht-Universität and the Jüdische Hochschule. Heidelberg, Germany.

2. PROFESSIONAL EXPERIENCE

July 1st, 2014 - Present

Co-Director, D+Arts (Digital Arts Center). College of Arts + Architecture, University of North Carolina at Charlotte.

2017 - Present

Professor of Art, Digital Media. Department of Art & Art History. College of Arts + Architecture, University of North Carolina at Charlotte. Charlotte, NC.

2011 - 2017

Associate Professor of Art, Digital Media. Department of Art & Art History. College of Arts + Architecture, University of North Carolina at Charlotte. Charlotte, NC.

2006 - 2011

Assistant Professor of Art, Digital Media. Department of Art & Art History. College of Arts + Architecture, University of North Carolina at Charlotte. Charlotte, NC.

2005 - 2006

Assistant Professor of Art. 50% Art Department; 50% Rhetorics, Communication and Information Design PhD Program. Clemson University. Clemson, SC.

2002 - 2005

Assistant Professor of New Media. College of Fine Arts, University of Kentucky. Lexington, KY.

2001 - 2002

Visiting Assistant Professor of Art. Allegheny College. Meadville, PA.

Part-time Instructor. Youngstown State University. Youngstown, OH.

2001

Director/Editor/Videographer. *Signs and Flowers*. Documentary commissioned by Allegheny College. Meadville PA.

Computer Art Lab Technician. Maintenance and technical support for Art Lab at Allegheny College. Meadville, PA.

Art Director/Editor/Graphic Designer. Art direction, graphic design, video editing, and web design. Wolf at the Door Advertising. Millburn, NJ.

Animator. Character animation for *Perfect: Another Likely Story*, produced by Herbipolis. New York, NY.

2000

Art Director/Editor/Graphic Designer. The Rainbow Agency. Piscataway, NJ.

Video Editor/Photo. Video and photo re-touch for artist Gary Keuhn. New York, NY.

Video Editor. Exposure Measurement and Assessment Division at the Environmental and Occupational Health Sciences Institute of the Robert Wood Johnson Medical School. Piscataway, NJ.

1999

Studio Assistant to artist Liss Platt. New Brunswick, NJ.

1998

Installation Assistant to artist Albert Chong. Allen Memorial Art Museum. Oberlin, OH.

Studio Assistant to artist Sarah Schuster. Oberlin, OH.

Installation Assistant to artist Johnney Coleman. Randolph Street Gallery. Chicago, IL.

1997

Studio Assistant to artist Nanette Yanuzzi Macias. Oberlin, OH.

1995

Office Assistant and Graphic Artist. Resource Center at the Environmental Occupational Health Sciences Institute of the Robert Wood Johnson Medical School. Piscataway, NJ.

3. LICENCES AND CERTIFICATIONS

See section 8.4 OTHER SERVICE.

4. PUBLICATIONS / EXHIBITIONS / PERFORMANCES

4.1 PEER REVIEWED EXHIBITIONS AND PERFORMANCES

4.1.1 SOLO, TWO-, AND THREE-PERSON EXHIBITIONS

2016

Free Range Brewing. Mysterium Tremendum. 2-person show with Jeff Murphy. Invited by the brewery owners. Charlotte, NC.

2015

Student Union Gallery. Fabled. Individual works and collaborations with Jeff Murphy. Invited by gallery manager. Charlotte, NC.

621 Gallery. Heather D. Freeman - Denisovan. Tallahassee, FL.

2014

Central Piedmont Community College Pease Gallery. Heather D. Freeman - Denisovan. Charlotte, NC.

Cochenour Gallery. Heather D. Freeman - Talk to Me a Story. Georgetown College. Georgetown, KY.

2D Corridor Gallery. Mamma's Boy and Dig: Digital and Mixed-Media Prints by Heather D. Freeman and Jeff Murphy. Western Kentucky University. Bowling Green, KY.

2013

Terminal Physical Space. Heather D. Freeman. Austin Peay State University. Clarksville, TN. Thirteen videos and animations on a looping program.

Projective Eye Gallery. 2013 Summer Experiment: Aggregation Transformation. UNC Charlotte, Center City Building. Charlotte NC. Collaborative installation with Ryan Buysens, Kelly Carlson-Reddig, and Erik Waterkotte.

Delaplaine Visual Arts Center. Heather D. Freeman & Jeff Murphy. Frederick, MD.

Lee County Alliance for the Arts. Jeff Murphy & Heather Freeman: Dig & Momma's Boy. Fort Myers, FL.

2012

Cascade Gallery. Heather Freeman and Jeff Murphy. Portland Community College.

The Light Factory. Indie Spotlight on Heather Freeman. Charlotte NC. NC premiere of *Pennipotens*.

KET. Reel Visions. Lexington, KY. Airing of *Pennipotens* and several shorts for a half hour time slot.

Memorial Hall Galleries, Chadron State University. Heather D. Freeman. Chadron, NE.

2011

Coffman Gallery, University of Minnesota. Mamma's Boy: New Work by Heather D. Freeman. Minneapolis, MN.

Carr Gallery, Idaho Falls Arts Council. Heather D. Freeman. Idaho Falls, ID.

Doma Gallery. Alternative Realities: Heather Freeman, Aspen Hochhalter and Jeff Murphy. Charlotte NC.

Coker College. Heather D. Freeman: Digital and Traditional Media. Hartsville, SC.

2010

Elon University. Heather D. Freeman. Elon, NC.

North Central College. Personal Demons by Heather D. Freeman. Naperville, IL.

North Charleston City Gallery. Philip Chan and Heather D. Freeman. North Charleston, SC.

Hickory Museum of Art. These Murky Purposes: Works by Heather D. Freeman. Hickory, NC.

Artspace. Intimate Animals: Heather Freeman and Steve Subotnick. Raleigh, NC.

2009

Rose Lehrman Gallery. Verbatim. Harrisburg Area Community College, Harrisburg, PA.
River Gallery. Discovery: Works by Heather D. Freeman, Ena Haven and Edie Maney. Chattanooga, TN.

2008

University Art Gallery. Erratum: Works by Heather D. Freeman. The University of the South. Sewanee, TN.
Wiseman Gallery. Heather D. Freeman: Fuzzy Pictures. Rogue Community College. Grants Pass, OR.

2007

Cary Senior Center. Heather D. Freeman: Homologous Mythologies. Cary, NC.
Southern Light Gallery. Digital Prints by Heather Freeman. Amarillo College. Amarillo, TX.
Howard County Center for the Arts. Heather Freeman and Lincoln Mudd. Ellicott City, MD.

2006

Smoyer Gallery. Jeff Murphy and Heather Freeman – Collaborations. Roanoke College. Salem, VA.
Dayton Visual Arts Center. Pat Antonick and Heather D. Freeman. Dayton, OH.
Bowman Gallery. Logos (Heart) Mythos: Prints and Video by Heather Freeman. Allegheny College.
Meadville, PA.

2005

Rowe Gallery. Viva Voce: Works by Heather Freeman. UNC Charlotte. Charlotte, NC.
Redux Contemporary Arts Center. Truth Lies Here: New Work by Heather D. Freeman. Charleston, SC.
Included collaborations with Jeff Murphy.

2004

Mesa Arts Center. Two Person National: Catherine Draper and Heather Freeman. Mesa, AZ. **Juror's Award**.
The Peddie School. Contemporary Directions in New Media: Heather Freeman, Eric Hadley, Therese Stowell.
Hightstown, NJ.

1999

Gettysburg College. Video Installation: Heather Freeman and Clifford Owens. Gettysburg, PA.

1996

Die Romanische Keller Theater. Recent Work by Heather Freeman. Heidelberg, Germany.

4.1.2 FILMOGRAPHY + INTERACTIVE WORKS

You and Mama, 1999 (1:00)
Erste Wolken am Himmel des jungen Glücks, 1999 (2:00)
Three Corner Wall, 1999 (5:00)
2 (Baby Heather), 2000 (1:30)
Sexalchemy Trilogy: The Circumference of Latitia Casta, 2000 (7:00)
Sexalchemy Trilogy: Why Goldfish Must Die, 2000 (5:00)
Sexalchemy Trilogy: The Exceptional Effect of Plumcake on the CNS, 2000 (5:30)
Signs and Flowers, 2002 (5:00)
The Love Letters (1-5), 2002-2003 (8:00)
Bird Brain, 2004 (2:00)
Cordova Study 01 – Out of Sight, Out of Mind, 2004 (1:30)
Yo no tengo soledad, 2007 (1:00)
The Bat, 2009 (1:30)
Any Parent Should Know, 2009 (4:00) Collaboration with Jeff Murphy.
Pennipotens, 2011 (16:00)
Carolina Ramblers, 2012 (1:30)

Quinn's New Video Game, 2012 (2:30)
Dog Haiku (iPhone/iPad app), 2012
Aggregation Transformation, 2013. (4:00) Looping animations for collaborative installation.
Denisovan, 2013 (~4:00) iOS and Android app.
Flederdhund, 2013 (~4:00) iOS and Android app; collaboration with Jeff Murphy.
Artemis, 2016 (3:40)

4.1.3 FESTIVAL SCREENINGS

2017

Nightingale Cinema. Quickening: Experimental Animations by Mothers. Chicago, IL. (*Quinn's New Video Game*)
Mole Vanvitelliana Cultural Center PiGrecoZen FilmFest 2017. Ancona, Italy. (*Artemis*)
Iredell Arts Council. Full Bloom Film Festival 2017. Statesville, NC. (*Artemis*)
The Studio. Slumberjack Film Festival. Widnes, United Kingdom. (*Artemis*)
The Palace Theatre in Ibstock. UK Screen One International Film Festival. Leicestershire, United Kingdom.
(*Artemis*) **Awarded Best Animation.**
Trainon. Athens Animfest 2017. Athens, Greece. (*Artemis*)
Various locations. 8th International Festival of Animated Objects. Calgary, Canada (*Artemis*)
Tangent Gallery/Hastings Ballroom. 6th Annual Purgatory Film Exhibition. Detroit, MI (*Artemis*)
Hilton Orlando, Channel 74 and Pocket Lake Room. 22nd Annual SPE Women's Film and Video Festival.
Orlando, FL (*Artemis*)
Film Row Cinema. 2017 Chicago Feminist Film Festival. Chicago, IL (*Artemis*)
RV Cultura e Arte. Cineclubes Animassa. Salvador (Bahia), Brazil (*Artemis*)
Hollywood Theater. POWFest 2017 – Portland Oregon Women's Film Festival. Portland, OR (*Artemis*)
Cité des Arts. 12th Annual Cinema On The Bayou Film Festival. Lafayette, LA (*Artemis*)
Celebrity Center. Artlightenment Art and Film Festival. Nashville, TN (*Artemis*) **Awarded 3rd Place for Best Animation.**

2016

TEA Tenerife Espacio de las Artes and Canarias (Spain). ESPACIO ENTER: Digital Image 2016. On-line and
Tenerife, Spain (*Artemis*)
Romantso. 2nd Animation Marathon. Athens, Greece (*Artemis*)
Studio C. 19th Annual East Lansing Film Festival. East Lansing, MI (*Artemis*)
Triple C Brewing. Films on Tap #5. Charlotte, NC (*Artemis*)
On-line. Directors Circle Festival of Shorts - 2016. dcshortsfest.com (*Artemis*)
Tivoli Theater. 25th St. Louis International Film Festival. St. Louis, MS (*Artemis*)
Logan Center for the Arts. BLOWUP Arthouse Film Festival. Chicago, IL (*Artemis*)
Glenwood Arts Theatre. 16th Annual Kansas International Film Festival. Overland Park, KS (*Artemis*)
Various locations. 14th Annual Tallgrass Film Festival. Wichita, KS (*Artemis*)
Various locations. Kerry International Film Festival. Killarney (Co. Kerry), Ireland (*Artemis*) **Nominated for Best Animation.**
The Devos Place. Grand Rapids Comi-Con Film Fest. Grand Rapids, MI (*Artemis*)
Art Cinema. 57th International Short Film Festival - Brno 2016. Brno, The Czech Republic (*Artemis*)
Various locations. CineEco Seia 2016 Environmental Film Festival. Serra Da Estrela, Portugal (*Artemis*)
Cumberland Ramada. 5th Annual Queen City Film Festival. Cumberland, MD (*Artemis*)
The Lantern Theater. Conway Film Festival. Conway, AR (*Artemis*)
Living Arts of Tulsa. 5th Annual Tulsa International Animation Festival. Tulsa, OK (*Artemis*)
Staircase Theater. Hamilton Music and Film Festival. Hamilton (Ontario), Canada (*Artemis*)
NC Museum of History. 11th FilmSPARK 2016. Raleigh, NC (*Artemis*)
The Screening Room. 9th Annual Arizona Underground Film Festival. Tuscon, AZ (*Artemis*)
School of Communication and Design of Universidad ORT. The International Animation Festival. (Montevideo,
Uruguay) (*Artemis*)
Various locations. Portland Film Festival. Portland, OR (*Artemis*)

Various locations. Push! Film Festival. Bristol TN/VA (*Artemis*)
 Elk Theater. 17th Annual WV FILMmakers Festival. Sutton, WV (*Artemis*)
 The Joint Theater. Fantastically Horrifying Cinema 2016. Little Rock, AR (*Artemis*)
 Rutgers University. New Jersey Film Festival. New Brunswick, NJ. (*Artemis*) **Awarded Honorable Mention.**
 Surgeons' Hall and Symposium Hall. Nightpiece Film Festival 2016. Part of Edinburgh Festival Fringe.
 Edinburgh, United Kingdom (*Artemis*)
 4th Ward. Joedance. Annual fundraiser for pediatric cancer research in Charlotte, NC (*Artemis*)
 Plaza Theater. ASIFA-SOUTH RYO Animation Festival. Roswell, GA (*Artemis*)
 Crocker Park and Abbot Public Library. Marblehead Festival of Arts Short Film Festival. Marblehead, MA
 Nimby. Brainwash Drive/Bike/Walk-In. Oakland, CA (*Artemis*)
 East Tennessee State University. Blue Plum Film Festival. Johnson City, TN (*Artemis*)
 LSPU Hall. TrixXxieFest. Newfoundland, Canada. (*Artemis*)
 Downtown Players Club. Animation Attack! Atlanta, GA. (*Artemis*)

2015

Hyatt Regency Imperial Room 9 and hotel cable channel 54. 20th Annual SPE Women's Film Festival Society for Photographic Education Annual Conference, New Orleans LA. (*Pennipotens*.)

2014

Asheville Art Museum. Prime Time: Second Annual New Media Juried Exhibition. Asheville, NC. (*Girl Scratching, and Boy Jumping on Icosphere.*)
 Park Place Theater. 5th Annual New Media Festival. Los Angeles, CA. (*Denisovan* mobile app.)
 AMC Studio 30 Cinema. 47th Annual WorldFest - Houston International Film Festival. Houston, TX. (*Denisovan - Interactive - Entertainment Platinum Remi Award* and *Flederhund*, collaboration with Jeff Murphy - **Interactive - Educational/Children Platinum Remi Award.**)

2013

Theater iGong and Seoul Art Cinema. Seoul International NewMedia Festival (NeMaf). Seoul, South Korea. (*Pennipotens*)
 TEA Tenerife Espacio de las Artes (Online). ESPACIO ENTER: Art, Science, Innovation. Tenerife, Spain. (*Dog Haiku*, iOS mobile app.)
 Old Woods Hole Fire Station. 2013 Woods Hole Film Festival. Woods Hole, MA. (*Quinn's New Video Game*)
 Empire Theaters Dartmouth Crossing. 2013 ViewFinders International Film Festival for Youth. Halifax, Nova Scotia. (*Quinn's New Video Game*)
 Downtown Independent Theater. Downtown Film Festival Los Angeles. Los Angeles, CA. (*Quinn's New Video Game*)
 Duke Energy Convention Center. 2013 Cincinnati Film Festival. Cincinnati, OH. (*Quinn's New Video Game*)
 Lost Love Lounge. Timecode:NOLA. New Orleans, LA. (*Quinn's New Video Game*)
 Utah Arts Festival - Art Yard. Fear No Film 2013 - Fear No Film KIDS! 3 and Up. Salt Lake City, UT. (*Quinn's New Video Game*)
 Liberal Arts Building and Van Bokkelen Building. 6th Annual International WAMMFEST (Women and Minorities in Media). Towson University. Towson, MD. (*Quinn's New Video Game*) **First Place Professional Experimental**
 Eltrym Theater. 4th Annual We Like 'Em Short Film Festival. Baker City, OR. (*Quinn's New Video Game*)
 Chicago Hilton. 2013 Society for Visual Anthropology Film and Media Festival, 112th American Anthropological Association Annual Meetings. Chicago, IL. (*Quinn's New Video Game*) **Best Ultrashort Film**
 Island Magee, County Antrim. Whitelights International Short Film Festival. Northern Ireland. (*Quinn's New Video Game*)
 Star Hall. 2013 Moab International Film Festival. Moab, UT. (*Quinn's New Video Game*)
 East Tennessee State University. Blue Plum Animation Festival. Johnson City, TN. (*Quinn's New Video Game*)
 Utah Arts Festival. Fear No Film Festival. Salt Lake City, UT. (*Quinn's New Video Game*)
 Pahrump Nugget Casino. High Desert Shorts International Film, Art, Wine and Music Festival. Pahrump NV. (*Quinn's New Video Game*)
 Tribeca Cinemas. Golden Egg Film Festival. New York, NY. (*Quinn's New Video Game*)
 Orpheum Theater. 9th Annual Siouxland Film Festival. Sioux City IA. (*Quinn's New Video Game*)

Various Locations. Indie Grits Film Festival. Columbia, SC. (*Quinn's New Video Game*)
Various Locations. 5th Annual River Bend Film Festival. South Bend, IN. (*Quinn's New Video Game*) **Kid's Short Film Award.**
Lethbridge Movie Mill. Lethbridge Alberta Motion Picture Showcase. Lethbridge, Canada. (*Quinn's New Video Game*)
Coppice Center. 7th Annual Pennine Film Festival. Lancashire, United Kingdom. (*Quinn's New Video Game*)
Alamo Drafthouse. 2013 Kansas City FilmFest. Kansas City, MI. (*Quinn's New Video Game*)
SVA Theater. 4th Annual Epiphany Children's Film Festival. New York, NY. (*Quinn's New Video Game*)
Various Locations. 4th Annual Providence Children's Film Festival. Providence, RI. (*Quinn's New Video Game*)
Tower Theater. 9th Annual Fresno Film Festival. Fresno CA. (*Quinn's New Video Game*)

2012

Various Locations. World Kids Foundation: Lessons in the Dark Program. Mumbai and Delhi, India. (*Quinn's New Video Game*)
Hotel Don Juan. Libelula Animation Festival. Lloret de Mar, Spain. (*Quinn's New Video Game*)
KAZV-TV. California International Animation Festival. Modesto, CA. (*Pennipotens*)
Video Poole Media Arts Centre. The Best of Strange Beauty. Winnipeg, Canada. (*Pennipotens*)
Library Square, Utah Arts Festival. 10th Annual Fear No Film Festival. Salt Lake City, UT. (*Pennipotens*)
Cornerstone Arts Center at Colorado College. 5th Annual Indie Spirit Film Festival. Colorado Springs, CO. (*Pennipotens*)
Various Locations. 5th Annual Naperville Independent Film Festival. Naperville, IL. (*Pennipotens*) **Animation Nominee.**
McKnight Hall, Cone Center at UNC Charlotte. 4th Annual UNC Charlotte Short Film Festival. Charlotte, NC. (*Carolina Ramblers and Terry Gilliam, Eat Your Heart Out.*)
Various Locations. 2012 International Bridge Festival. Vancouver, Canada. (*Pennipotens*) **Animation 2nd Place.**
Van Duzer Theatre of Humboldt State University. 45th Humboldt Film Festival. Arcata, CA. (*Pennipotens*) **Animation Nominee.**
Various Locations. 3rd Annual Oaxaca International Film Festival. Oaxaca, Mexico. (*Pennipotens*)
Epicenter. Charlotte Horror Film Festival. Charlotte, NC. (*Pennipotens*) **Best Charlotte Short.**
Classic Cinema. Naperville Independent Film Festival. Naperville, IL. (*Pennipotens*)
Utah Arts Festival. Fear No Film Festival. Salt Lake City, UT. (*Pennipotens*)
Aired on KAZV-TV in June. California International Animation Festival. Modesto, CA. (*Pennipotens*)
Various Locations. 9th Annual Tupelo Film Festival. Tupelo, MS. (*Pennipotens*) **Best Animation Award.**
JVD Theatre. 45th Humboldt Film Festival. Arcata, CA. (*Pennipotens*)
Asheville Art Museum. Prime Time. Asheville, NC. (*Pennipotens, The Bat and Yo no tengo soledad.*)
Nickelodeon Theater. Indie Grits Film Festival. Columbia, SC. (*Pennipotens*)
Radison Hotel and Convention Center. Green Bay Film Festival. Green Bay, WI. (*Pennipotens*)
Birmingham 8 Theater. Uptown Film Festival. Birmingham, MI. (*Pennipotens*) **Experimental Nominee.**
Albany Community Center. Albany Film Festival. Albany, CA. (*Pennipotens*) **Finalist.**
The Evening Muse. Charlotte Film Makers Showcase. Charlotte, NC. (*Pennipotens*)
Stevens Hall at the University of North Alabama. George Lindsey UNA Film Festival. Florence, AL. (*Pennipotens*)
Keith Albee Theater. Appalachian Film Festival. Huntington, WV. (*Pennipotens*) **2nd Place in Short Film.**
Various Locations at SIU - Carbondale. Big Muddy Film Festival. Carbondale, IL. (*Pennipotens*) **Best Animation.**
Man Bites Dog Theater. Strange Beauty Film Festival. Durham, NC. (*Pennipotens*)
Wayne Densch Performing Arts Center. Love Your Shorts Film Festival. Sanford, FL. (*Pennipotens*)

2011

Carl Sandburg Theater. Black Earth Film Festival. Galesburg, IL. (*Pennipotens*)
Pottle Music Recital Hall. JamFest Indy Film Festival. Hammond, LA. (*Pennipotens*) **Platinum Iago Award for Most Compelling Antagonist and Gold Award for Experimental Animation.**
Maiden Alley Cinema. 7th Annual River's Edge International Film Festival. Peducah, KY. (*Pennipotens*)

University of Arkansas. Offshoot Film Festival. Fayetteville, AR. (*Pennipotens*)
Factory Art Center. Alexandria Film Festival. Alexandria, VA. (*Pennipotens*)
The Goat Farm. Atlanta Horror Film Festival. Atlanta GA. (*Pennipotens*)
The Goat Farm. Atlanta Underground Film Festival. Atlanta GA. (*Pennipotens*)
Art Basel. Selections from the Columbia Gorge International Film Festival. Miami Fl. (*Pennipotens*)
House of Providence and other venues. Columbia Gorge International Film Festival. Vancouver WA.

(*Pennipotens*) **Best Animation.**

Kiggins Theater. 4th Annual Columbia Gorge International Film Festival. Vancouver, WA. (*Pennipotens*)
Carnegie Museum of Art. Two-Minute Film Festival. Pittsburgh, PA. (*Various animations.*)
AMC Theater. Kansas City Film Festival. Kansas City, MO. (*Pennipotens.*)
Ciné Lab. 6x6: Sentiment. Athens, Ga. (*Various animations.*)

2010

The Light Factory. The Light Factory's 2010 Filmmakers' Showcase. Charlotte, NC. (*The Bat and Any Parent Should Know*. Collaboration with Jeff Murphy.) **Best Animation.**
Plugged Art Collective. Hot Sauce and Magnolias: A Southern Experience. 2-year travelling exhibition. (*Any Parent Should Know*, collaboration with Jeff Murphy.)
Jokal Klub. MiniArtVideoFest. Budapest, Hungary. (*Any Parent Should Know*, collaboration with Jeff Murphy.)

2009

McKnight Hall. UNC Charlotte Short Film Festival. Charlotte, NC. (*The Bat.*) **3rd Place - Experimental.**

2007

MediaCentre's Cinematheque at the Le Musee di-visioniste. Slowtime 2007 – Quicktime as an Artistic Medium.
Cologne, Germany.
Ministerio de Cultura. Art Tech Media 07. Madrid, Spain.

2002

Blackchair Productions/Microcinema. Independent Screenings. Seattle, OR.

2001

Art In General. 12 to 12 Video and Film Marathon. New York, NY.
New Jersey Young Film and Video Makers' Festival. Jersey City, NJ. **Festival Committee Citation.**

2000

Black Maria Film-Video Festival. Jersey City, NJ. (*Erste Wolken am Himmel des jungen Glücks*) **Director's Citation - Honorable Mention.**

4.14 GROUP EXHIBITIONS

2019

Once Upon a Time. AVA Arts, Chattanooga, TN. (*Entering Salzburg Castle, Fisherman's Bastion, and Canoeing Nuremburg* - All collaborations with Jeff Murphy).

2018

Beauty of The Beast. GreenHill Center for North Carolina Art, Greensboro, NC. (*The Carolinian Herbal*)
Nature and Neon. Arrowmont School of the Arts and Crafts, Gatlinburg, TN. (*Artemis*)
Out of the Pines: Works by Photography Instructors from North Carolina Colleges and Universities.
Cape Fear Community College. Wilmington, NC. (Several works from *Flederhund*, collaboration with Jeff Murphy.)
UNC Charlotte Center City Building. Keeping Watch on Habitat. Charlotte, NC. (*The Carolinian Herbal*)

2017

Inner Worlds. Teddy Johnson Cade Gallery, Anne Arundel Community College. Arnold, MD. (*Awen 16*)
UNC Charlotte Center City Building. Keeping Watch on Habitat. Charlotte, NC. (*The Carolinian Herbal*)
The McColl Center for Art + Innovation. Studio Party 15. Charlotte, NC. (*Puppy Love and No Birds, No Bees*)
Zuckerman Museum of Art at Kennesaw State University. Epic: Selections from the SGC International Collection. Kennesaw, GA. (*Intermission* portfolio - print collaboration with Jeff Murphy.)

2016

117 Gallery, Ann Arbor Art Center. Real American. Ann Arbor, MI. (*Artemis*)
SCGI 2016 Portland OR. Portland. Portland, OR. (Themed portfolio, edition of 30; collaborative print with Jeff Murphy.)
VAE - Visual Art Exchange. On Our Own Terms. Raleigh, NC. National group show, juried by Kelly McChesney (Director, Flanders Gallery and LUMP) (*Artemis*)
WRAL in Raleigh, CBC headquarters in Raleigh, American Tobacco Campus and/or American Underground in Durham. Capital Broadcasting Co. (*Aggregation Transformation* and *Carolina Ramblers* in permanent collection.)
Ann Arbor Art Center. Real American. Ann Arbor, MI. (*Artemis*)

2015

The Studio Door. ONCE UPON A TIME. San Diego, CA. (Collaborative prints with Jeff Murphy from *Flederdhund*.)
International Digital Media Arts Association Conference (iDMAA). IDEAS15. Johnson City, TN. (Collaborative prints with Jeff Murphy from *Flederdhund*.)
Universidad de la Habana. Interaction / 12th Havana Biennial. Havana, Cuba. (*Denisovan* mobile app.)
McColl Center for Art and Innovation. Studio Party 15. Exhibition to fund raise for the McColl Center for Art and Innovation. Charlotte, NC. (*Davey Jones' Locker*)
19th International Conference Information Visualization and the 12th International Conference Computer Graphics, Imaging and Visualization. Digital Gallery D-Art 2015. University of Barcelona, Spain. (*Denisovan* mobile app.)

2014

Various Locations. Currents 2014: Santa Fe International New Media Festival. Santa Fe, NM. (*Flederdhund* mobile app, collaboration with Jeff Murphy.)
Ciné. SLINGSHOT Festival. Athens, GA. (*Denisovan* mobile app on iPads and QR codes on posters at various locations in downtown Athens.)
Raritan Valley Community College Art Gallery. The Video Show: 3rd International Juried Exhibition of Video and Media Installation. Branchburg, NJ. (*Denisovan*, mobile app.)
Center for the Arts. Nashville Print Revival Visiting Artist Exhibition. Murfreesboro, TN.

2013

Greenhill Art Center. Animated! Greensboro, NC.
New Media Gallery. Experiments in Animation. Asheville Art Museum. Asheville, NC.
On-line and Moscone Center. 16th Annual Independent Games Festival. San Francisco. CA.
Kennedy Heights Art Center. Visible Voices. Cincinnati, OH.
GeekSPARK (part of SPARKcon). Triangle Games Showcase. Raleigh, NC.
Light Factory. 2013 Light Factory Member's Show. Spirit Square. Charlotte, NC.
Baton Rouge Gallery. Surreal Salon 5. Baton Rouge, LA.

2012

Women Centered Art Co-Op. Beauty. Charlotte, NC.
Billboard along Peachtree Road. Color Shift. Atlanta, GA.
Larson Gallery at Columbia College. Paper in Particular. Columbia, MO.
Pearl Conard Art Gallery of the Ohio State University - Mansfield. CONFLUX. Mansfield, OH.

2011

Shore Institute for Contemporary Art. SICA's 8th Annual International Juried Exhibition. Long Branch, NJ.
Various digital billboards. The Billboard Art Project. New Orleans and Baton Rouge, LA.
Buchanan Center for the Arts. 64 Arts National Juried Exhibition 2011. Monmouth, IL.
Woman Made Gallery. The Project. Chicago IL.
Womencenter. From Our Perspectives. Oakland Community College
Marin Museum of Contemporary Art. Shattered. Novato, CA. **Honorable Mention**.
Foster Tanner Arts Gallery. Third Annual PINNACLE National Juried Art Competition. Florida A&M University.
Tallahassee, FL.
Packard Place. Packard Place Inaugural Exhibition. Charlotte, NC.
Mattie Kelly Arts Center. Art & Design Society's 19th SE Regional Juried Art Exhibition. Northwest Florida State
College. Niceville, FL.
The 100th Monkey Studio. Partnership. Portland, OR. (Collaborative prints with Jeff Murphy.)
Slocumb Galleries. Positive/Negative. Eastern Tennessee State University. Johnson City, TN.
ATHICA. Taking Part. Athens, GA.

2010

The Queen Gallery. Creation. Toronto, ON.
Valdosta State University. 2010 Valdosta National. Valdosta, GA.
Ohio University. Rehearse, Rewind, Repeat. Athens, OH. (*Any Parent Should Know*; collaboration with Jeff
Murphy.)
Queens College. Mine Show. Charlotte, NC.
Asheville Art Museum. Limners to Facebook: Portraiture from the 19th to the 21st Century. Asheville, NC.
(Independent work as well as collaboration with Jeff Murphy.)
The Kinsey Institute. Juried Art Show 2010. Bloomington, IN. (*Any Parent Should Know*; collaboration with Jeff
Murphy.)
McKnight Theater. TEDx Charlotte. Charlotte, NC. (*The Bat*)
G.A.S. Station. Das DING-Thing. Berlin, Germany. (*Any Parent Should Know*, collaboration with Jeff Murphy.)

2009

Elon University. Current Trends in Print. Elon, NC. **Best in Show**.
Long Island Museum. Works on Paper. New Haven, CT.
Rajabhat Pibulsongkram Universities. Pixel Fusion. Phitsanulok, Thailand.
Haskins Laboratories. Status Update. Yale University. New Haven, CT.
Larson Gallery. 36th Annual National Photo Exhibition. Yakima Valley Community College. Yakima, WA.
(Collaboration with Jeff Murphy.)
Eastern New Mexico University. Beauty, Decoration and Adornment. Roswell, NM.
Circle Gallery. Art on Paper. Maryland Federation of Art. Annapolis, MD. **Honorable Mention**.
808 Gallery. Boston Printmakers 2009 North American Print Biennial. Boston University. Boston, MA.
Mills Pond House Gallery. A Pinch and a Dash. St. James, NY. (Collaboration with Jeff Murphy.)

2008

The Light Factory. Into the Mystic. Charlotte, NC. Four-artist exhibit curated by Dennis Kiel.
Long Beach Arts. 2008 Open National. Long Beach, CA.
Bowling Green State University Galleries. Perfect with Pixel. Bowling Green, OH.
Common Ground International Tour Collection. Santa Monica, CA. Show touring the United States, Canada,
Europe, and China for two years.
Gallery 1101. University of North Carolina - Charlotte Faculty of Photography Exhibit. Carbondale, IL.
Claypool-Young Art Gallery. Self-Evident: Contemporary American Self Portraiture. Morehead State University,
KY. (Collaboration with Jeff Murphy.)
Online Exhibit by Eye Magazine and The Light Factory. Food for Thought. Charlotte NC. (Collaboration with Jeff
Murphy.) **Finalist**.
The Center for Main Contemporary Art. Portals: Art and Spirit. Rockport, ME.
Allegheny College. Big Food Pictures. Meadville, PA. (Collaboration with Jeff Murphy.)
Gallery RFD. Collectives & Collaborations. Swainsboro, GA. (Collaboration with Jeff Murphy.)

2007

Barrett Art Center. New Directions 07: 23rd Annual National Juried Contemporary Art Exhibition. Poughkeepsie, NY. (Collaboration with Jeff Murphy.)
Harvard Divinity School. Portals: Art and Spirit. Cambridge, MA.
K Space Contemporary. Third Coast National. Corpus Christi, TX. **2nd Place Award**.
Elmhurst Art Guild. Elmhurst Artists' Guild Juried Exhibition – National Art Premiere. Elmhurst, IL.
University of Central Florida School of Film and Digital Media. Ars Combination. Orlando, FL.
River Club. SPESE Regional Faculty Exhibition and Student Show. Savannah GA.
The Ohio State University. Re-surfacing. Columbus, OH. (Collaboration with Jeff Murphy.)
Vizivarosi Gallery. Hungarian Multicultural Council AIR. Budapest, Hungary. (Collaboration with Jeff Murphy.)
Mesa Center for Contemporary Art. Physical Presence. Mesa, AZ.

2006

Central European Cultural Institute. Signals From/About Central Europe II. Budapest, Hungary.
Northwest Cultural Council. "Places We Call Home" 2006 Photography Exhibit. Barrington, IL. **Honorable Mention**.
Caladan Gallery. Beyond the Night: Rites and Awakenings. On-line exhibit.
Long Beach Arts. Open National Exhibition. Long Beach, CA. (Collaboration with Jeff Murphy.)
Steamboat Springs Arts Council. The Printed Image. Steamboat Springs, CO.
Masur Museum of Art. 33rd Annual Juried Competition. Monroe, LA. (Collaboration with Jeff Murphy.)
Joel and Lila Harnett Museum of Art. 2006 Harnett Biennial of American Prints. Richmond, VA.

2005

621 Gallery. National Photography Invitational. Tallahassee, FL.
Museum of Fine Arts. Heartbreakers. Florida State University. Tallahassee, FL.
Museum of Fine Arts. Power: Sex, Politics and the Pursuit of Global Domination. Florida State University. Tallahassee, FL. Includes collaboration with Jeff Murphy.
SIGGRAPH 2005 Conference. SIGGRAPH 2005 Gallery Show and Traveling Exhibition. Los Angeles, CA.
Light Factory. Light Factory Members' Show and Auction. Charlotte, NC. Logophobia-Humble auctioned for \$2500 to the Bechtler Collection.
LSU Union Art Gallery. 2005 20" x 20" x 20" National Compact Competition. Baton Rouge, LA. **2nd Place Award**.
Rocky Mountain Art Center. 48th Annual National Exhibition. Rocky Mount, NC. (Collaboration with Jeff Murphy.) **Merit Award**.
Buddy Holly Center. Illuminance 2005. Lubbock, TX.
IDMAa 2005 Conference. iDEAs Show. Orlando, FL.
Smithtown Township Arts Council. 25th Annual Juried Photography. St. James, NY.
International Digital Arts Awards. 2005 IDAA. Exhibition touring Australia and New Zealand.
Museum of Outdoor Arts. Englewood Arts National Juried Art Show. Englewood, CO.
Swanson Reed Gallery. New Artists, Mixed Media. Louisville, KY.
ARC Gallery. Crushed Crushes. Chicago, IL.
Artists Image Resource. Inkjet. Pittsburgh, PA. (Collaboration with Jeff Murphy.)
Valdosta State University Fine Arts Gallery. Valdosta National 2005. Valdosta, GA.
Lexington Art League. Nude 2005. Lexington, KY. (Collaboration with Jeff Murphy.)
Purdue University Galleries. Digital Concentrate. West Lafayette, IL.
Fredericksburg Center for the Contemporary Arts. Art in Human Motion. Fredericksburg, VA. (Collaboration with Jeff Murphy.) **Merit Award**.
Wellington B. Gray Gallery. 4th Photography Image Biennial Exhibition. East Carolina University. Greenville, NC.

2004

Mount Scott Art Center. Summer in Winter. Portland, OR.
The Sun Factory. Blurring Boundaries: New Media in Contemporary Art. New York, NY.
Morlan Gallery. 2004-2005 Video Series. Transylvania University. Lexington, KY.

Artists Image Resource. The War Room. Pittsburgh, PA.
New Arts Program. Invitational Salon Exhibition of Small Works. Kutztown, PA.
Long Beach Island Foundation of the Arts and Sciences. Annual National Juried Competition Photography/
Digital Photography. Loveladies, NJ. **Merit Award.**
Chautauqua Center for the Visual Arts. 47th Chautauqua National Exhibition of American Art. Chautauqua, NY.
Dairy Center for the Arts. Boulder Art Association Photography Show. Boulder, CO.
Old Church Cultural Center. 15th Annual Small Works Show. Demarest, NJ.
DreamBox Foto Gallery. First Annual Juried Exhibition. Chicago, IL. **2nd Place Award.**
Museum of Outdoor Arts. Englewood Arts National Juried Art Show. Englewood, CO.
University of Toledo's Center for the Visual Arts. Toledo Friends of Photography 7th Biennial Exhibition. Toledo,
OH.
Urban Institute for Contemporary Art. Fresh Materials. Grand Rapids, MI.
Lexington Art League. Nude 2004. Lexington, KY.

2003

Centro Pablo. V Salon Internacional de Arte Digital. Havana, Cuba.
Bill Maynes Gallery. Off the Top: The Rutgers Tradition. New York, NY.
Okaloosa-Walton Arts Center. 11th Southeast Regional Juried Fine Arts Exhibition. Niceville, FL.
New Arts Program. Invitational Salon Exhibition of Small Works. Kutztown, PA.
Fylkingen. diSTILLaton and more. Stockholm, Sweden.
Fredericksburg Center for the Creative Arts. Photography: The Manipulated Image. Fredericksburg, VA.
Fulton Street Gallery. Computer Art Show. Troy, NY.
East Street Gallery. 17th Annual National Juried Exhibition. Phoenix, AZ.

2002

The Korn Gallery. Kaboom! Madison, NJ.
The Cinderblock. B-Sides/B-Film. Louisville, KY.
L.A. County Fair. New Photography Exhibition. Pomona, CA. **Certificates of Excellence.**
The East End Photographers Group. Digital Domain. East Hampton, NY.
Nexus Gallery. Sixth Annual National Juried Exhibition. New York, NY.
Printmaking Council of New Jersey. DisSTILLation. Somerville, NJ.
White Columns. Video Library. New York, NY.

2001

The Knitting Factory. Fragmentations. New York, NY.
Baltimore College of Art. Y2K Exchange. Baltimore, MD.

2000

Massachusetts College of Art. Exchange. Boston, MA.

1999

Rutgers University. First Year Graduate Review Exhibition. New Brunswick, NJ.

1996

Neckar River Festival. Open Art. Heidelberg, Germany.

1995

Mudd Library. Exhibition in Observance of Yom Ha-Shoah. Oberlin, OH.

4.2 PEER REVIEWED BOOK AND JOURNAL PUBLICATIONS

2015

Freeman, Heather. Moving Image Workshop: Introducing animation, motion graphics and visual effects in 45 practical projects. Fairchild Books (an imprint of Bloomsbury Academic - London) ISBN-10: 1472572009. 288 pages, 200 color illus. Introductory college-level textbook on animation, motion graphics and visual effects. <http://www.bloomsbury.com/us/the-moving-image-workshop-9781472572004/>

2014

Freeman, Heather. "Knotted." Creative Loafing Charlotte: 2014 Short Fiction Issue. 9 Jan. 2015: 10-11. **First Place Award.** *Print and Online.* <http://clclt.com/charlotte/the-2014-fiction-issue/Content?oid=3299783>

2007

"Bits, Bytes and the Rhetoric of Practice: New Media Artist Statements 2007" Media N: Journal of the New Media Caucus Fall 2007. http://median.newmediacaucus.org/archives_in_progress/pre_2009_issues/2007_fall/statements/freeman_heather/freeman_heather.html

4.3 PEER REVIEWED CONFERENCE PUBLICATIONS AND PRESENTATIONS

2019

McCull Center for Art + Innovation. Stimulus: Facts <3 Fiction. (Invited Artist Presentation and Panel Discussion with Director of Photography Hamilton Ward and interview subjects Dr. Sean McCloud and Dr. Samira Shaikh.) Charlotte, NC.

2018

Society for Photographic Education, Southeast Regional Conference. Familiar Shapes: Social Bots and Early Modern Witches. Penland School of Craft, Penland, NC.

2016

Sundance Institute and the Southern Documentary Fund: New Frontier Day Lab. The Future of Southern Documentary. Panel member along with Steven Crump (WBTV), Heather Freeman, Jessica Moss (Gantt Center), Sadie Tillery (Full Frame Festival), Amy Shumaker (SCETV)
Panel Chair at SGCI Portland. I Δ IT ++ IT Δ ME: Digital Technologies in Art Practice, Teaching, and Learning. Panelists: Douglas Bosley, Jeff Murphy, and Erik Waterkotte. Downtown Waterfront Marriott, Portland OR.

2015

GEEKFest. 3D Printing Workflow for Stop Motion Animation. Central Piedmont Community College. Charlotte, NC.
Recetas Culturales. Denisovan - Talk by Heather Freeman. Skype conversation to Bilbao, Spain with Txema Agiriano, curator of the 2013 MEM Festival as part of an on-going arts festival. On-line.
Southern Graphics Conference International. 3-Ring Circuits: Creative Interactive Sculptures with Paper Circuits. Collaborative demonstration with Ryan Buysens and Erik Waterkotte. Art and Architecture Building, University of Tennessee. Knoxville TN.

2014

Winthrop University. **Heather D. Freeman** - Fine Arts Visual Presentations. Rock Hill, SC.
Pease Gallery. Denisovan Artist's Talk. Central Piedmont Community College. Charlotte, NC. Lecture in conjunction with exhibition.
Nashville Print Revival. Nashville Print Revival Artist Lectures. Watkins College of Art, Design & Film. Nashville, TN. Lecture with two other artists in conjunction with exhibition.

2013

Cochenour Gallery. Talk to Me a Story Gallery Talk. Georgetown College. Georgetown, KY. Lecture in conjunction with exhibition.

Society for Photographic Education Southeast (SPESE) Regional Conference. Flederdhund: An Interactive Children's Book Demo. (Collaborative talk with Jeff Murphy.) UNC Charlotte Center City Building. Charlotte, NC.

Lee County Alliance for the Arts. Artist Walk and Talk with Jeff Murphy and Heather Freeman. Fort Myers, FL. Lecture in conjunction with exhibition.

2011

Southeast Society for Photographic Education Regional Conference. Workshop on Adobe After Effects for Photographers. Myrtle Beach, SC.

Coker College. Artist's Talk by Heather D. Freeman. Hartsville, SC. Lecture in conjunction with exhibition.

2010

Elon University. Artist's Talk by Heather D. Freeman. Elon, NC. Lecture in conjunction with exhibition.

2009

Harrisburg Area Community College. Verbatim Artist's Talk by Heather D. Freeman. Harrisburg, PA. Lecture in conjunction with exhibition.

Southeast Society for Photographic Education Regional Conference. Convergent Evolution, or: We Really Didn't Know We Were Both Working on the Same Stuff. Seriously. (Collaborative talk with Jeff Murphy.) Atlanta, GA.

2008

Eastern Carolina University. Artist Talk by Jeff Murphy and Heather Freeman. Greenville, NC. (Collaborative talk with Jeff Murphy.) Lecture in conjunction with annual student art exhibition.

University of the South. Artist's Talk by Heather D. Freeman. Sewanee, TN. Lecture in conjunction with exhibition.

Southern Graphics Council Conference. Caught in the Web: Navigating Narratives. Richmond, VA. Invited as a panel member to a session run by Syd Cross, but unable to attend for medical reasons.

The Light Factory. Into the Mystic Artists' Talk. Lecture with Kit Kube. Charlotte, NC. Lecture in conjunction with exhibition.

2007

Southeast Society for Photographic Education Regional Conference. Aberrant Memory: the Fuzzy Pictures Series. Savannah, GA.

2006

Roanoke College. Artist's Talk. Salem, VA. (Collaborative talk with Jeff Murphy.) Lecture in conjunction with exhibition.

Dayton Visual Arts Center. Artist's Talk. Dayton OH. Lecture in conjunction with exhibition.

2005

Redux Contemporary Art Center. Artist's Talk. Charleston, SC. Lecture in conjunction with exhibition.

Florida State University. Artist's Talk. Tallahassee, FL.

Southeastern Society for Photographic Education Annual Conference. Fluid Dynamics. Tallahassee, FL. (Collaborative talk with Jeff Murphy.)

University of Kentucky. Arts Professions: Heather Freeman. Lexington, KY. Lecture for class; over 300 in attendance.

2004

Midwestern Society for Photographic Education Annual Conference. Logophobia/Logophilia: Exploiting the Limitations of Text and Image. Columbus, OH.

Mesa Arts Center. Artists' Talk. Mesa AZ. Lecture in conjunction with 2-person exhibition.

2003

University of North Carolina at Charlotte. Artist's Talk. Charlotte, NC. Lecture in conjunction with exhibition.
Freeman, Heather. Virtual Love and the New Romanticism. Presented at the Fifth Annual International Digital Arts Colloquium. Havana, Cuba.

2002

Madison College. Artist's Talk. Madison, NJ. Lecture in conjunction with group exhibition.
Western Kentucky University. Artist's Talk - Heather D. Freeman. Bowling Green, KY.

1999

Gettysburg College. Artists' Talk. Gettysburg, PA. Lecture with Clifford Owens in conjunction with two-person exhibition.

1998

Johnson House. Tiferet Artist's Talk. Oberlin, OH. Lecture in conjunction with installation exhibition.

4.4 PEER REVIEWED EXTENDED ABSTRACTS, SHORT PAPERS, AND GROUP GALLERY TALKS

2018

Center City Literary Festival, Children's Literature Table. *Denisovan, Flederhund* (collaboration with Jeff Murphy), and *Moving Image Workshop*. UNC Charlotte Center City Building. Charlotte, NC.

2015

iDMAa Conference. Flederhund. Johnson City, TN. 'Lightning' presentation with Jeff Murphy.

2014

CHAT Fest 2014; Collaborations: Humanities, Arts & Technology in the Triangle. New Forms of Storytelling in Digital Media. Institute for Emerging Issues, Hunt Library; NC State University. Raleigh, NC. Short talk with two other artists in conjunction with festival.

Center City Literary Festival, Children's Literature Table. Denisovan and Flederhund. (*Flederhund*, collaboration with Jeff Murphy.) UNC Charlotte Center City Building. Charlotte, NC.

Sensoria. Film & Discussion: Invisible Worlds, Constructed Realities. Panel discussion with regional filmmakers William S. Davis and Bradlee Crawford Hicks. CPMC Levine Campus. Charlotte, NC.

2013

Greenhill Art Center. Animated! Artists' Dialogue. Greensboro, NC. Lecture with three other artists in conjunction with exhibition.

Center City Literary Festival, Children's Literature Table. Flederhund by Heather D. Freeman and Jeff Murphy. UNC Charlotte Center City Building. Charlotte, NC.

UNC Charlotte Center City Building – Projective Eye Gallery. Aggregation Transformation Artists' Talk. Charlotte, NC. Lecture with three other artists in conjunction with exhibition.

2005

The Ice House. Artists' Talk. Lecture with Ruth Adams and Doreen Maloney about digital art and photography. Lexington, KY.

2004

The Peddie School. Artists' Talk. Hightstown, NJ. Lecture in conjunction with 3-person exhibition.

4.5 PEER REVIEWED BOOK CHAPTERS

Not applicable.

4.6 DESIGN WORKS EXECUTED

2005

ICMA Graduate Studies Website. Poster illustration commission by the International Center of Medieval Art.

2002

WAX Music Reel. Music reel bumper animations for WAX Music and Sound Design. New York, NY.

4.7 MANUSCRIPTS/EXHIBITIONS/PERFORMANCES UNDER REVIEW

Not applicable.

4.8 OTHER PUBLICATIONS

4.8.1 WORK REQUESTED/CURATED INTO PUBLICATION

2014

Parkinson, Aimee. The Petals of Your Eyes. May 2014. Starcherone Books. Cover Art, *Jeremiah* from the *Fuzzy Pictures* series.

2011

Quinn, Robert D., PhD. "E-learning in art education: Collaborative meaning making through digital production." *Art Education: The Journal of the National Art Education Association*. Print. 64.4 (2011): Cover, 18-24. <http://eric.ed.gov/?id=EJ935033>.

Thompson, Paul. Born Digital - New Materialities. Grays School of Art, Robert Gordon University. Aberdeen, UK. June 2011. Print and web. Work included on pg 18. <https://independent.academia.edu/PaulThompson7>

4.8.2 REVIEWS, CITATIONS, AND PRESS RELEASES

2019

Lucid, Tamra. "Bots and Familiars: An Interview with Heather D. Freeman". Reality Sandwich. February 2019: <http://realitysandwich.com/323652/bots-and-familiars-an-interview-with-heather-d-freeman/>

2018

Locksley, Jonah. "From Spirit To Social Bot: The Familiar Shapes Documentary," *TheThinkersGarden.com*. Web. March 2nd, 2018. Interview with Jonah Locksley about the documentary Familiar Shapes. <http://www.thethinkersgarden.com/2018/03/from-spirit-to-social-bot-the-familiar-shapes-documentary/#.WsumAcgh0Wo>

Patterson, Tom. "Artists celebrate fauna in GreenHill's 'Beauty of the Beast'". RelishNow. 23 Jun 2018: https://www.journalnow.com/relishnow/the_arts/visual_arts/artists-celebrate-fauna-in-greenhill-s-beauty-of-the-beast/article_2e20609c-140f-503c-bc68-03519ec7c664.html

2017

- "The Carolinian Herbal: An Interview with UNC Charlotte's Heather Freeman." KeepingWatch.org. Web. February 9th, 2017. <http://keepingwatch.org/programming/habitat/the-carolinian-herbal>
- Cammaroto, Crista. "The Art of Keeping Watch on Habitat: Viewing our environment through an artistic lens." KeepingWatch.org. Web. February 10th, 2017. <http://keepingwatch.org/programming/the-art-of-keeping-watch-on-habitat>
- Whalen, Meg. "Dynamic Duos: A Conversation with Heather Freeman." Keeping Watch on Habitat. Print. Program book for exhibition of the same name. UNC Charlotte College of Arts + Architecture. February 2017, 14-17.
- Morrow, Jerome. "UK Screen One Film Festival Announces 2017 Winners." ScreenAnarchy. Web. February 17th, 2017. <http://screenanarchy.com/2017/02/uk-screen-one-film-festival-announces-2017-winners-contrib.html>
- Petit, Bernie. "Making Stop Motion Animated Magic." ArtsandScience.org Blog. Web. March 2nd, 2017. <http://www.artsandscience.org/heather-freeman-stop-motion-animated/>
- Whalen, Meg. "Art Professor's Animated Film a Festival Favorite." UNC Charlotte. Web. February 22nd and 27th 2017. <http://coaa.uncc.edu/news/art-professor%E2%80%99s-animated-film-festival-favorite> and <http://inside.uncc.edu/news-features/2017-02-27/art-professor%E2%80%99s-animated-film-festival-favorite>

2016

- Biafra, Joey. The New Current. Web. "Nightpiece Film Festival Interview 2016 | Heather Freeman." <http://www.thenewcurrent.co.uk/nightpiece--artemis>
- Beyer, Linnea. "Heather D. Freeman and the Intersection of Language, Image, and Motherhood." *McColl Center for Art and Innovation Blog*. Web. Charlotte, NC. 2 February 2016. <http://mccollcenter.org/blog/Heather-Freeman?id=139>
- Nagrin, Al. "New Jersey Film Festival Fall 2016 Winners Announced" New Jersey Stage. Web. October 24th, 2016. <http://www.newjerseystage.com/articles/getarticle.php?titlelink=new-jersey-film-festival-fall-2016-winners-announced>
- Toppman, Lawrence. "Joedance, Real to Reel film festivals enliven summer." Charlotte Observer. Web. July 19th, 2016. <http://www.charlotteobserver.com/entertainment/article90611082.html>

2015

- "D+Arts Center Awards Grants." *CoAA News*. Web. Charlotte, NC. 12 January 2015. <http://coaa.uncc.edu/news/d-arts-center-awards-grants>
- "XII Bienal: Interaction de artistas extranjeros en Cuba." *CubaSi.cu*. Web. Havana, Cuba. 1 June 2015. <http://cubasi.cu/cubasi-noticias-cuba-mundo-ultima-hora/item/40004-xii-bienal-interaction-de-artistas-extranjeros-en-cuba>

2014

- "Carolina Art Crush - Heather D. Freeman." *CLTHappenings*. Web. Charlotte, NC. 9 September 2014. <http://happeningsclt.wordpress.com/2014/09/03/carolina-art-crush-heather-freeman/>
- "Center City Literary Festival." *Charlotte on the Cheap*. Web. 10 October 2014. <http://www.charlotteonthecheap.com/center-city-literary-festival/>
- "Center City Literary Festival to Feature Authors, Performers." *UNCC Public Relations*. Web. 25 September 2014. <http://publicrelations.uncc.edu/news-events/news-releases/center-city-literary-festival-feature-authors-performers>
- "Central Piedmont Community College: EXHIBITION: Denisovan." *Classical Voice of North Carolina - CVNC.org*. Web. Charlotte, NC. <http://cvnc.org/eventDetail.cfm?eventId=13008>
- "Central Piedmont Community College in Charlotte, NC, Features Works by Heather D. Freeman." *Carolina Arts*. Print. Charlotte, NC. July 2014. pg. 25. <http://www.carolinaarts.com/714/714carolinaarts-sp.pdf>
- "Charlotte Happens: Denisovan at CPCC Pease Gallery featured highlight of the week." *Charlotte Creative Loafing*. Charlotte, NC. Print and Web. 10 July 2014. <http://ow.ly/i/6bS7z>
- "Denisovan by Heather D. Freeman." *MoreThanYouThought.com*. Web. <http://www.morethanyouthought.com/272593/denisovan-by-heather-freeman/>

"Here Are 50 Very Cool IGF 2014 Entries That We've Never Heard Of." *Indiestatik.com*. Web. 25 October 2013. Mention of *Denisovan* in 16th Annual Independent Games Festival (IGF). <http://indiestatik.com/2013/10/25/igf-entries/>

"Slingshot offers art exhibits grounded in several media." *The Red & Black: University of Georgia Student Paper* Print and Web. Athens, GA. 19 March 2014. Review of festival and interview regarding *Denisovan*. http://www.redandblack.com/variety/slingshot-offers-art-exhibits-grounded-in-several-media/article_0e45c64a-af02-11e3-9436-0017a43b2370.html

Cote, Grace. "Past Perfect Closing Weekend", "Denisovan Now on View", "Images from Denisovan by Heather D. Freeman", "Heather D. Freeman Lecture / Reception", "Denisovan in the Observer", "Stop Action with Heather Freeman", "Heather Freeman Reception", "Friends and Family Market", and "Congratulations to Our Friends". *CPCC Art Galleries Blog*. Web. Charlotte, NC. 11 July –December 12, 2014. <http://blogs.cpsc.edu/cpccartgalleries/?s=heather+freeman&submit=Search>

Ford, Allison. "Nashville Print Revival's International Print Exhibition." *Printeresting*. Web. 17 March 2014. Also mentioned UNC Charlotte Digital Media BFA students Katelyn Flanagan and Hamilton Ward. <http://www.printeresting.org/2014/03/17/nashville-print-revival-invitational-print-exhibition/>

Overcash, Anita. "Top 10 Things to Do." *Creative Loafing*. Print and web. Charlotte, NC. 10-16 July 2014: 21. <http://clclt.com/theclog/archives/2014/07/15/art-openings-events-this-week>

Petit, Bernie. "Meet the 2015 Regional Artist Project Grant recipients." *ASC Charlotte*. Web. 28 November 2014. <https://asccharlotte.wordpress.com/2014/11/28/meet-the-2015-regional-artist-project-grant-recipients/>

Powell, Danyne Romine. "UNCC Center City Literary Festival Opens on Friday." *Reading Matters*. Web. 15 October 2014. <http://readinglifeobs.blogspot.com/2014/10/uncc-center-city-literary-festival.html>

Schacht, John. "Center City Literary Festival, Year Two." *Charlotte Viewpoint*. Web. Charlotte, NC. 15 October 2014. <http://www.charlotteviewpoint.org/article/3284/CenterCityLiteraryFestival>

Schreiber, Barbara. "In (and out of) the galleries: Summer's bounty." *Charlotte Observer*. Print and Web. Charlotte, NC. 8 August 2014. Review of solo show at CPCC Pease Gallery. <http://www.charlotteobserver.com/2014/08/14/5105924/in-and-out-of-the-galleries-summer.html#.VDe8ehas00u>

2013

"Exhibit of Large Murals by Heather Freeman & Jeff Murphy" *Fluent Magazine*. Web. 3 July 2013.

"Exhibition explores animation's influence." *News & Record*. Web. Greensboro, NC. 1 September 2013. http://www.news-record.com/life/article_da70f42a-11b3-11e3-9fc0-001a4bcf6878.html

"GreenHill in Greensboro, NC, Offers Animated Art Exhibition." *Carolina Arts*. Print and Web. September 2013: 37. <http://www.carolinaarts.com/913/913carolinaarts-pg37.pdf>

"Husband and wife exhibit work that explores childhood, parenthood." *The Frederick News Post: 72 Hours, The FNP Weekender*. Print. Frederick, MD. 23 July 2013: 13. http://www.fredericknewspost.com/arts_and_entertainment/arts_and_entertainment_topics/visual_arts/article_74fae31d-1450-5e3a-9749-ffe469f662b9.html?mode=jqm art

"Jeff Murphy & Heather Freeman Exhibition at the Alliance." *Artinlee.com*. Web. Fort Myers, FL. 25 February 2013. <http://www.artinlee.org/2013/02/north-carolina-artists-jeff-murphy-heather-freeman-exhibiting-at-the-alliance-in-march/>

"Opening Reception for Dig and Momma's Boy." *Florida Weekly*. Web and Print. Fort Myers, FL. 20-26 February 2013: C7.

"Sweet Six Q & A: Heather Freeman." *The Indie Grits Festival Tumblr*. Web. March 2013. <http://indiegrits.tumblr.com/post/45679474207/sweet-six-q-a-heather-freeman>

Balcerek, Katherine. "Experience 'Aggregation Transformation' at the Projective Eye Gallery." *Knights Arts*. Web. Charlotte, NC. 11 July 2013. <http://www.knightarts.org/community/charlotte/experience-aggregation-transformation-at-the-projective-eye-gallery>

Bentley, Rick. "Fresno festival full of international flair." *The Fresno Bee*. Web. Fresno, CA. 18 April 2013

Cactus. "IGF 2014 Impressions." *Cactusquid*. Web. 28 October 2013. Mention of *Denisovan* in 16th Annual Independent Games Festival (IGF). <http://cactusquid.blogspot.com/2013/10/igf-2014-impressions.html>

Hall, Thomas. "Alliance hosts opening reception Friday Evening for 'Dig & Momma's Boy' (Photos)." *Examiner.com*. Web. 28 February 2013. <http://www.examiner.com/article/dig-momma-s-boy-opens-at-alliance-on-friday-march-1-with-reception>

Hooks, Ed. "Quinn's New Video Game." *Acting for Animators Newsletter*. Web. September 2013. <http://www.edhooks.com/animators1-copy-7-copy.html>

- Lanier, Josh. "Interactive Installation Opens at UNCC Uptown." *Charlotte Magazine Online*. Web. Charlotte, NC. 9 July 2013. <http://www.charlottemagazine.com/Blogs/Revue/July-2013/Interactive-Installation-Opens-at-UNCC/>
- Polson, John. "IGF mobile magic P.2: Doggins, Framed, Sneaky Sneaky, Friendstrap, Atomic+, more." *Indie Games: The Weblog*. Web. 30 October 2013. Mentions *Denisovan* in 16th Annual Independent Games Festival (IGF). http://indiegames.com/2013/10/igf_mobile_magic_p2_doggins_fr.html
- Priestman, Chris. "Check out these 11 promising, bizarre, and silly mobile games from IGF 2014: The future looks good." *Pocket Gamer*. Web. 28 October 2013. <http://www.pocketgamer.co.uk/r/Android/Independent+Games+Festival/news.asp?c=54811>
- Reed, Hannah. "Animated!" *Handeye: Happenings in and around the Guilford Art Department*. Web. 11 September 2013. <http://guilfordhandeye.wordpress.com/2013/09/11/animated/>
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- Thorton, Lisa. "UNC Charlotte artists help tell the story of animation." *Charlotte Observer: Lake Norman News*. Web. 13 September 2013. <http://www.charlotteobserver.com/news/local/community/university-city/article9091205.html>

2012

- "Contemporaries Visit the Light Factory." *Charlotte View Point*. Web. <http://www.charlotteviewpoint.org/pick/181/Contemporaries-Visit-the-Light-Factory>
- Clark, Hannah. "Artist speaks through art." *The Eagle: Chadron State College*. Web. Chadron, NE. 15 February 2012. <http://csceagle.com/2012/02/15/artist-speaks-through-art/>
- Everleth, Mike. "2012 Strange Beauty Film Festival: Official Lineup." *Bad Lit: The Journal of Underground Film*. Web. 14 January 2012. <http://www.badlit.com/?p=21036>
- Haygood, Ralph. "Strange Beauties on the Screen in Durham." *Haygoodness.org*. Web. 27 February 2012. <http://haygoodness.org/post/17754717677/strange-beauties-on-the-screen-in-durham>
- Overcash, Anita. "Film: Pennipotens". *Charlotte Creative Loafing Online*. Web. Charlotte, NC. January 2012. <http://clclt.com/charlotte/film-pennipotens/Event?oid=2586188>
- Smith, Zack. "Dreams and Nightmares. In two Durham film festivals, the beautiful, the strange and the terrifying." *Independent Weekly*. Print. Raleigh, Durham, Chapel Hill, NC. 15 February 2012: 36-37.
- Vaughn, Arlissa. "Causes and Cures: Reasons for a Burned-Out Artist." *Visual Overture*. Print. Volume 2. Spring 2011: 27.
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2011

- "Arts Alive: A Publication from the Idaho Falls Arts Council." *Arts Alive*. Print. Spring/Summer 2011: 5, 16.
- "Bulletin Board." *Flagpole*. Print. Athens, GA. 12 February 2011: 24.
- "Coker's Freeman to open exhibit of digital, traditional media." *SCNow.org* Web. 25 February 2011. <http://www2.scnow.com/m/entertainment/2011/feb/25/cokers-freeman-open-exhibit-digital-traditional-media-1506899/>
- Barnes, Nathan. "A Portrait of Personal Demons." *Idaho Falls*. Print. Idaho Falls, ID. May/June 2011: 76.
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2010

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2009

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2008

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2007

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2005

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- Price, Anne. "Bigger and better, but compact." *The Advocate*. Print. Baton Rouge, LA. 24 April 2005.
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2004

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- Burnett, Roberta. "Cowboy images and textile art interesting, baffling." *The Arizona Republic*. Print. Phoenix, AZ. 25 May 2004.
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1996

- Suche, Torsten N. "Sympathie für das Eklige: Im Gespräch mit der Künstlerin Heather Freeman." *Die Souffleuse*. Print. Heidelberg, Germany. February 1996: 3-6.

4.8.3 EXHIBITION CATALOGUES

2017

- UNC Charlotte, College of Arts + Architecture. Keeping Watch on Habitat. February 2017

2011

- Thomas, Brigitte and Varghese, Sheena. Taking Part. February 2011

2010

- Stuck, Thomas. Das DING. Fall 2010.
- Bowland, Julie. Valdosta National Catalog 2010. January 2010.

2009

- Common Ground 2008: International Touring Exhibition. <http://www.blueoad.com/publication/?i=20349>
- Somasa, Saritdikhun. Pixel Fusion. June 2010.
- Waddell, Roberta. The Boston Printmakers 2009 North American Print Biennial. February 2009.

2005

- Blakely, George and Aguilera-Hellweg, Max. Heartfelt. Florida State University Museum of Fine Arts. 2005.

4.8.4 RESIDENCIES

2019

Sante Fe Art Institute. Truth and Reconciliation - Family Artist Residency. Collaborations with Jeff Murphy and work on Familiar Shapes animatic. Sante Fe, NM.

2018

Museum of Witchcraft and Magic. May - June Informal artist residency and research trip. Boscastle, Cornwall - United Kingdom.

2013

Middle Tennessee State University Art Department. 2nd Annual Nashville Print Revival, Artist-in-Residence. Murfreesboro TN.

2010

McColl Center for the Visual Arts. Summer 2010 Affiliate Artist Residency. Charlotte, NC.

2007

Accepted to Vermont Studio Center. Received partial scholarship, but did not attend.

2006

Rodriguez-Amat Contemporary Art Foundation. International Artist Residency Program. Les Olives, Spain.
Allegheny College. Artist-in-Residence. Meadville PA.

2004

Hungarian Multicultural Council. Artists-in-Residence. Balatonfüred, Hungary.

4.8.5 NON-PEER REVIEWED EXHIBITIONS

2016

Rowe Galleries. 2016 Faculty Biennial. UNC Charlotte. Charlotte, NC.

2014

16th Annual Independent Games Festival. On-line. Associated with the 2014 Games Developer Conference, San Francisco, CA. (*Denisovan.*) <http://www.igf.com/php-bin/entry2014.php?id=1663>
Rowe Galleries. 2014 Faculty Biennial. UNC Charlotte. Charlotte, NC.

2012

Democratic National Convention. Quasimodo Project: Titan Mare Projection. Projection on the UNC Charlotte Center City Building during 2012 Democratic National Convention. Charlotte, NC. (*Titan Mare*)
Artwork at Studio Party 12. Exhibited five works at the McColl Center for Visual Arts "Studio Party 12" fund raiser.
Rowe Galleries. 2012 Faculty Biennial. UNC Charlotte. Charlotte, NC.

2010

Kennedy Building. Digital Kennedy. UNC Charlotte. Charlotte, NC. Collaborative, interactive projections with Prof. Eric Sauda's graduate architecture students.
Baku Gallery. Troubled Life: A Commemoration of Edgar Allen Poe. Charlotte, NC.
Dialect. Center Seven. Charlotte, NC.
McColl Center for Visual Art. 2010 Summer Affiliate Exhibition. Charlotte, NC.

2009

Rowe Galleries. 2009 Faculty Show. UNC Charlotte. Charlotte, NC.

2008

Wedge Gallery. A Tale of Two Queen Cities. Woodbury College, CA. Collaborative murals with architecture professor José Gaméz, his graduate students Ronna Gardner, Meghan Meyers, Stephanie Orlich and Ramon Ramirez of Woodbury College and his advanced painting students.

Storrs Gallery. A Tale of Two Queen Cities. UNC Charlotte. Charlotte, NC. *See above*.

2007

MFA Gallery. Fuzzy Pictures. Clemson University. Clemson, SC.

2005

The Ice House. Work – Ruth Adams, Heather Freeman and Doreen Maloney. Lexington, KY.

2004

Barney Miller. New Media Festival. Lexington, KY.

Hungarian Multicultural Council. 2004 Summer Artists' Residency. Balatonfüred, Hungary. Collaboration with Jeff Murphy.

2003

Downtown Arts Center. Members Show. Lexington, KY.

2002

Nova Scotia Birthday Event. Geoff Hendricks 70th Birthday Envelope Project. Nova Scotia, Canada.

Allegheny College Art Galleries. Faculty Show. Meadville, PA.

2001

Rutgers University. Screening Night. New Brunswick, NJ.

Rutgers University. Performance Night. New Brunswick, NJ.

2000

Rutgers University. Sexalchemy: MFA Thesis Exhibition. New Brunswick, NJ.

Rutgers University. Y2K Solutions. New Brunswick, NJ.

1998

Johnson House. Tiferet: Remembrance of the Holocaust. Oberlin, OH. Solo installation.

Wilder Hall. Poohsticks. Oberlin, OH. Animations for student-written and performed operatta.

Izzo's Artery. Group Show. Chicago, IL.

Chopin Theater. Speaking in Tongues: An Evening of Voice and Performance. Chicago, IL.

1997

The Féve. Surrealismo. Oberlin, OH.

4.8.6 NON-PEER REVIEWED PUBLICATIONS

2013

Freeman, Heather D. Denisovan. Mobile app for non-retina iOS and non-HD Android devices; available on [iTunes](#) and [Google Play](#). August, 2013.

Freeman, Heather D. Denisovan: Information and Resources for the iOS and Android app. Blog for *Denisovan* mobile app and book. July, 2013. <http://denisovan.blogspot.com/>

Freeman, Heather D. "Featured Blog Post: Flederdhund: The Domestically Gory World of Interactive Books." *Gamasutra: The Art and Making of Games*. Web. 14 November 2013. http://www.gamasutra.com/blogs/HeatherFreeman/20131114/204836/Flederdhund_The_Domestically_Gory_World_of_Interactive_Books.php

Freeman, Heather D. and Murphy, Jeff. *Flederdhund*. Softcover book and mobile app for non-Retina iOS and non-HD Android devices; available on [iTunes](#) and [Google Play](#). Book available on [Amazon.com](#) and [Lulu.com](#). Crowd-funded, but self-published. November 2013. <http://flederdhund.blogspot.com>

March, 2012 - present

Freeman, Heather D. [Open Art Lab](#). Blog of video tutorials created for my UNC Charlotte students. Although I no longer update this blog, it still receives about 300 visits a month. <http://openartlab.blogspot.com>

2012

Freeman, Heather D. [Pennipotens: Capable of Flight](#). Blog for *Pennipotens* animation. October 2012. <http://pennipotens.blogspot.com/>

2008

Freeman, Gaméz, and Ramiréz. [A Tale of Two Queen Cities](#). Blog for the *Two Queen Cities* digital mural project. 2008. <http://twoqueencities.blogspot.com>

Gaméz and Ramiréz. [QC2: A Tale of Two Queen Cities](#). Exhibition Catalogue. 2008. <http://www.lulu.com/content/2059523>

2004

"Psicomapa." Claudio Sotolongo (Cuba), Heather Freeman (USA), Alessandro Celante (Brazil), Greg Giannis (Australia). [Orilla #4: I Muestra Internacional de Arte Digital](#). Collaborative online digital image exchanges. <http://andamio.freeservers.com/eventos/orilla04/netart.htm>

2000

Freeman, Heather. [Sexalchemy or Why Goldfish Must Die](#). Masters Thesis. Rutgers University. New Brunswick, NJ. May 2000.

1998

[Surrealismo](#). "Hippy", "let's not talk about cherries", "Pouring Fish into Fire", and "green". Poetry compilation by Human Being Press. May 1998. Oberlin, OH.

5. RESEARCH FUNDING AND AWARDS

5.1 PEER REVIEWED NATIONAL AND INTERNATIONAL GRANTS

See section 5.5 OTHER GRANTS.

5.2 PEER REVIEWED REGIONAL GRANTS

2014

[Arts and Science Council Regional Artist Project Grant](#). (\$2000) To purchase a ZYYX 3D printer for the creation of the stop-motion animation, *Artemis*.

2010

[Arts and Science Council Regional Artist Project Grant](#). (\$2250) To complete and market the animation *Pennipotens*.

5.3 PEER REVIEWED INSTITUTIONAL GRANTS

2018

University of North Carolina at Charlotte Art & Art History Travel Grant. (\$700) Rental car to interview four scholars based in Bristol University, Hertfordshire University, and Exeter University (United Kingdom).

2015

University of North Carolina at Charlotte Chancellor's Diversity Challenge Fund. (\$5000) To bring feminist media critic Anita Sarkeesian to campus for the *Women and Video Games Festival*. Applied as Grant Lead collaboratively with Bobby Campbell (CoA+A, Art & Art History) and Celine Latulipe (CCI, Software and Information Systems).

2013

University of North Carolina at Charlotte Faculty Research Grant. (\$6000) To purchase Unity 3D to create and publish *Denisovan* an interactive digital artist's book for iOS and Android mobile devices.
2013 Summer Experiment Grant. (\$2000) To create and construct *Aggregation Transformation*, an installation for the UNC Charlotte's Project Eye Gallery in collaboration with Ryan Buysens (CoA+A Digital Fabrication Lab Director), Kelly Carlson-Reddig (CoA+A, Architecture) and Erik Waterkotte (CoA+A, Art & Art History).

2012

University of North Carolina at Charlotte Chancellor's Diversity Challenge Fund. (\$3200) To bring the filmmakers of *Home and Country* and their film to campus. The film is about the Somali diaspora in Portland, Maine. Applied collaboratively with Robin James (Grant Lead, CLAS, Philosophy) and Eddy Souffant (CLAS, Philosophy).

2011

University of North Carolina at Charlotte D+Arts Project Grant. (\$1600) To host a series of workshops on the Graffiti Research Lab's open source technologies, culminating in a collaborative performance between Art, Architecture, Dance, and Theater students.

2010

University of North Carolina at Charlotte CoA+A Research Grant. (\$4400) For a full course release to complete and market the animation *Pennipotens*.
University of North Carolina at Charlotte CoA+A Travel Grant. (\$900) To attend the opening exhibition of a large solo exhibition at the Idaho Falls Arts Council.

2007

University of North Carolina at Charlotte Faculty Research Grant. (\$6000) To complete the project *Personal Demons*, a series of video sculptures and prints.
University of North Carolina at Charlotte Small Research Grant. (\$1000) To frame and ship works for solo exhibits in 2007 and 2008.

2006

University of North Carolina at Charlotte Chancellor's Diversity Challenge Fund. (\$4720) Collaborative proposal with José Gámez (Architecture) for *Two Queen Cities*, a series of cross-coastal, collaborative digital murals.

2005

Clemson University Faculty Research Grant. (\$2000 - Returned.) For photographic research in Italy. Grant moneys were returned due to change in employment.

2004

University of Kentucky Junior Faculty Summer Research Fellowship. (\$6000) For photographic research in the Andalusian region of Spain for the series *Andalusia*.

2003

University of Kentucky International Travel Grant. (\$1200) For travel to Havana, Cuba for the 10th International Digital Arts Salon and Colloquium.

5.4 AWARDS AND DONATIONS

2018

Yale University. In-kind donation of travel to Yale (~\$850) to speak on *Familiar Shapes* and interview two faculty there for the film.

2017

Best Animation. *Artemis*. UK Screen One International Film Festival. Leicestershire, United Kingdom.
3rd Place for Best Animation. *Artemis*. Artlightenment Art and Film Festival. Nashville, TN.

2016

Nomination for Best Animation. *Artemis*. Kerry International Film Festival. Killarney (Co. Kerry), Ireland).
Honorable Mention. *Artemis*. Fall 2016 New Jersey Film Festival. New Brunswick, NJ.

2014

Platinum Remy Award for Interactive Entertainment. *Denisovan*, mobile app. 47th Annual WorldFest - Houston International Film Festival. Houston, TX.
Platinum Remy Award for Children's Educational. *Flederhund*, mobile app. Collaboration with Jeff Murphy. 47th Annual WorldFest - Houston International Film Festival. Houston, TX.

2013

Best Ultrashort Film. *Quinn's New Video Game*, animation. 2013 Society for Visual Anthropology Film and Media Festival, 112th American Anthropological Association Annual Meetings. Chicago, IL.
Kid's Short Film Award. *Quinn's New Video Game*, animation. 5th Annual River Bend Film Festival. South Bend, IN.
First Place (\$200). *Knotted*, short fiction. Charlotte Creative Loafing 2014 Short Fiction Issue. Charlotte, NC.
1st Place Experimental. *Quinn's New Video Game*, animation. 6th Annual International Women and Minorities in Media(WAMMFest). Towson, MD.

2012

Best Charlotte Short. *Pennipotens*, animation. Charlotte Horror Film Festival. Charlotte, NC.
Nominated for Best Animation. *Pennipotens*, animation. California Animation Festival. Modesto CA.
Best Animation. *Pennipotens*, animation. 9th Annual Tupelo Film Festival Tupelo, MS.
2nd Place in Short Film. *Pennipotens*, animation. Appalachian Film Festival, Huntington WV.
Best Animation. *Pennipotens*, animation. Big Muddy Film Festival 34, Carbondale IL.
Nominated for Domestic + International Best Experimental. *Pennipotens*, animation. Uptown Film Festival, Birmingham MI.
Finalist. *Pennipotens*, animation. Albany Film Festival, Albany CA.

2011

Honorable Mention. *Bottle, Bottle, Axolotl*, digital print. Shattered: 6th Fall National Juried Exhibition, Novato CA.
Platinum Iago Award for Most Compelling Antagonist. *Pennipotens*, animation. JamFest Indie Film Festival, Hammond LA.
Gold Award for Experimental Animation. *Pennipotens*, animation. JamFest Indie Film Festival, Hammond LA.
Best Animation. *Pennipotens*, animation. Columbia Gorge International Film Festival, Vancouver WA.

2010

Best Animation. (\$75) *The Bat*, animation. The Light Factory's 2010 Filmmakers' Showcase. Charlotte, NC.

2009

Best in Show (\$500). *Selkies*, mixed media on digital print. Current Trends in Print. Elon University. Elon, NC.
Honorable Mention. 32nd Annual Art on Paper. Maryland Federation of Art. Annapolis, MD.
3rd Place - Experimental Category. (\$50) *The Bat*, animation. UNC Charlotte Film Festival. Charlotte, NC.

2008

Finalist. Collaborative print with Jeff Murphy. Food for Thought. The Light Factory and *Eye Magazine* online competition. Charlotte, NC.

2007

2nd Place Award (\$200). Digital print. Third Coast National. K Space Contemporary. Corpus Cristi, TX.

2006

Honorable Mention. Digital print. "Places We Call Home" 2006 Photography Exhibit. Northwest Cultural Council. Barrington, IL.

2005

Merit Award. (\$100) Digital print. 48th Annual National Rocky Mountain Exhibition. Rocky Mountain Art Center. Rocky Mount, NC
2nd Place Award (\$1000) Digital print. LSU Union Art Gallery 2005 National Compact Exhibition. Baton Rouge, LA.
Merit Award. (\$100) Digital print. Fredericksburg Center for the Creative Arts "Art in Human Motion". Fredericksburg, VA.

2004

Juror's Award. (\$1000) *Pony Boy*, digital print series. Mesa Contemporary Arts Center 2-Person National. Mesa, AZ.
Merit Award. (\$100) Digital print. National Juried Competition Photography/Digital Photography. Long Beach Island Foundation of the Arts and Sciences. Loveladies, NJ.
2nd Place Award. *Logophobia - Eat*, digital print. First Annual Juried Exhibition. DreamBox Foto Gallery. Chicago, IL.

2002

Certificates of Excellence. Digital print. New Photography Exhibition. L.A. County Fair. Los Angeles, CA.

2001

Festival Committee Citation. *Erste Wolken am Himmel des jungen Glücks*, video. New Jersey Young Film and Video Makers' Festival. New Jersey.

2000

Director's Citation Award. *Erste Wolken am Himmel des jungen Glücks*, video. Black Maria Film-Video Festival. NJ.

5.5 OTHER GRANTS

2018

UNC Charlotte d+arts center funding (\$750) Travel to San Francisco to interview four scholars for *Familiar Shapes*.

2013

USA Projects; crowd-funding for *Flederhund*. (\$7305) Successfully crowd-funded to create and publish *Flederhund*, and interactive and print children's book. Collaboration with Jeff Murphy.

1995

German/American Exchange Stipend. Oberlin College. Full scholarship for one year of academic study at Karlsruhe-Ruprecht Universität and the Jüdische Hochschule in Heidelberg, Germany.

6. STUDENT SUPERVISION

6.1 DOCTORAL THESES

Spring - Summer 2015

Graduate Faculty Representative. Alberto Gonzalez, "Explorability, Satisficing, and Satisfaction in Parameter Spaces." Doctoral Dissertation in the Department of Computing and Information Systems, College of Computing and Informatics.

6.2 MASTERS THESES

2017-2018

Committee Member. Design Computation Dual Masters in Architecture III / Information Technology Candidate Lina Taheri. Thesis: *Story of "Storrs": Memory of an Architectural Space, Memorializing Human Interactions within the Space.*

Fall 2010

Guest Committee Member. Rachel Lappegaard, Masters of Architecture. UNC Charlotte.

Spring 2008

Guest Committee Member. Michael Ward, "Abstract Translation: Modes, Methods and Meaning." Masters of Architecture. UNC Charlotte.

Spring 2006

Committee Member. Rachel Drews, "3D Architectural Previsualization Installation." Master of Fine Arts in Digital Production Arts. Clemson University.

Fall 2005

Committee Member. Justin Abrams, "Edible Architecture." Masters of Architecture. Clemson University. (Thesis not completed.)

Spring 2005

Committee Member. Kazuko Matsumoto, Masters of Fine Arts in Studio Art. University of Kentucky.

Spring 2003

Committee Member. Jason Kelty, Masters of Fine Arts in Studio Art. University of Kentucky.

6.3 BACCALAUREATE AND HONORS THESES

Spring 2013

Reader. Michael Murray, Honors in Art History. UNC Charlotte. "New Media, Old Problems: The Material Digital Art of Eyal Gever and the Bergsonist Vocation."

Spring 2005

Committee Member. Kate Allen, Bachelors of Fine Arts in Studio Art. (Not awarded.) University of Kentucky.

Spring 2003

Committee Member. Daniel Boone, Bachelors of Fine Arts in Studio Art. University of Kentucky.
Committee Member. Lauren Haitte, Bachelors of Fine Arts in Studio Art. University of Kentucky.

Fall 2003

Committee Member. Aaron Cammenisch, Bachelors of Fine Arts in Studio Art. University of Kentucky.

6.4 NON-DEGREE PROJECT SUPERVISION

Spring 2013

Robinson Hall Murals. Photography BFA students Erin Davis and Lauren Phillips produced six murals for Robinson Hall, funded by the College of Arts + Architecture.

Fall 2012

Endless Possibilities. The ARTM 3103 Animation class created an animation to screen along with a live performance of Mason Bates' "Warehouse Medicine." This was performed March 18-30th for over 11,000 public school 5th graders at the Belk Theater by the Charlotte Symphony; dancers from the North Carolina Dance Theater performed as well. f <http://www.youtube.com/watch?v=brw5zMewByQ&feature=share&list=UUo1E-OOV757FPule7Nxd3og>

6.5 STUDENT ORGANIZATION ADVISING

2016 - 2017

Faculty Advisor, Digital Art Mob. Students hold monthly workshops and tutorials, run by students for other students. Club no longer active after this year.

2015 - 2016

Faculty Advisor, Digital Art Mob. Activities included:

- 1) Students hold monthly workshops and tutorials, run by students for other students.
- 2) Group also hosted a quarterly CAVEMODE (Charlotte Animation, Visual Effects, and Motion Design) meeting at UNC Charlotte's Center City Building.

2014 - 2015

Faculty Advisor, Digital Art Mob. Students hold monthly workshops and tutorials, run by students for other students.

2013 - 2014

Faculty Advisor, Digital Art Mob. Activities included:

- 1) The group helps student network, find opportunities in the digital arts, and supports peer mentoring for students seeking scholarships to SIGGRAPH.
- 2) Students also presented a series of workshops at the 2013 SPESE Regional Conference.

2012 - 2013

Faculty Advisor, Digital Art Mob. Activities included:

- 1) The group helps student network, find opportunities in the digital arts, and supports peer mentoring for students seeking scholarships to SIGGRAPH.
- 2) Students self-curated a group show in Rowe Upper Side Gallery.
- 3) Former Digital Art Mob member is now student Volunteer Team Leader for SIGGRAPH.

2011 - 2012

Faculty Advisor, Digital Art Mob. Activities included:

- 1) Group applied for and received ~\$800 towards hotel room costs for students to attend the SPESE Conference in Myrtle Beach SC.
- 2) Students organized *Digital Marinade*, a day-long series of workshops on creative uses of digital technologies.
- 3) Students participated in *Digitally Inclined* and *Fresh Ink*, an exhibition of digital works by CoA+A students in UNC Charlotte's Projective Eye Gallery.

2010 - 2011

Faculty Advisor, Digital Art Mob. Activities included:

- 1) Official UNC Charlotte Student Organization as of Fall 2010.
- 2) Digitally Inclined 2. Show of digital art by UNCC students at the Student Union Gallery, juried by Crista Cammaroto and Chris Watts. 30 works from roughly 200 submissions were accepted.
- 3) SIGGRAPH 2011 Planning. The students also held a peer-mentoring workshop for those applying for SIGGRAPH's student volunteer scholarships.
- 4) SIGGRAPH Student Volunteer Scholarships. Two students awarded scholarships.
- 5) Student Government Association Grant. Students also received \$1000 from SGA towards lodging at SIGGRAPH.
- 6) Graffiti Research Lab Workshops. Students assisted with the GRL workshops.

2009 - 2010

Faculty Advisor, Digital Art Mob. Activities included:

- 1) SIGGRAPH 2010. Two students awarded scholarships for SIGGRAPH 2010 in Los Angeles.
- 2) Digitally Inclined. Organized and hosted a show of UNCC student digital art at the Student Union Gallery. Juried by Jae Emerling and Ryan Buysens.
- 3) Videography of Drive-by-Press's lectures and printing on campus.
- 4) Club Constitution. Students drafted a constitution to become an official UNC Charlotte student organization.

2008 - 2009

Faculty Advisor, Digital Art Mob. Unofficial student organization; met several times with interested students.

2007 - 2008

Faculty Advisor, Digital Art Mob. Helped studio art students form this unofficial student group; met several times with interested students.

2004 - 2005

Faculty Advisor, UK Filmmaker's Alliance. University of Kentucky.

2003 - 2004

Faculty Advisor, UK Filmmaker's Alliance. University of Kentucky.

2002 - 2003

Faculty Advisor, UK Filmmaker's Alliance. University of Kentucky.

7. TEACHING

7.1 MAJOR ACCOMPLISHMENTS

7.1.1 PROGRAM CREATION

BFA concentration in Digital Media, UNC Charlotte. Approved 2008.

7.1.2 NEW COURSE CREATION

UNC Charlotte

ARTZ 3104 Installation Art 2. Approved 2008.

ARTM 3101 Digital Media 2. Approved 2008.

ARTM 3102 3D Modeling and Animation. Approved 2015.

ARTM 4901 Digital Media Projects 1. Approved 2008.

ARTM 4902 Digital Media Projects 2. Approved 2008.

University of Kentucky

A-S 390 Topics in New Media: Installation. 2003.

A-S 390 Topics in New Media: Advanced Digital Imaging. 2005.

7.1.3 RECENT STUDENT ACHIEVEMENTS

2018 - 2019

Digital Media BFA (2015) Hamilton Ward - Awarded a **\$5,000** 2018 Southern Documentary Fund Research Grant for his short documentary Summer Headstones.

Digital Media BFA (2015) Hamilton Ward - Selected for *ArtPop!* and has one of his photographs on a billboard for this season.

Digital Media BFA (2018) Carlos Vargas - Awarded a **\$1,900** ASC Regional Artist Project Grant for a data projector and video mapping software to create experimental public projections, a continuation of his BFA exhibition work.

2017 - 2018

Hamilton Ward (BFA Digital Media '15) became Digital Media Designer for Belk.

Danny Tulledge (BFA Digital Media '15) became Graphic Designer for FS1 (8/17 – 2/18) and Associate Designer, Motion Graphics for ESPN.

Katelyn (Flanagan) Keistler (BFA Digital Media '14) became Promotions Specialist for Lowe's.

Sarah Deaton (BFA Digital Media '13) became Content Specialist for Marketplace Ignition (Seattle WA).

Ashley Owens (BFA Digital Media '13) became Global IT Manager for FANDOM (3/17-11/17) and Contract Product and Support Specialist for Fleetsmith (both Bay Area)

2016 - 2017

Hamilton Ward (Digital Media BFA '15) – Received an **Excellence in Experimental Film** award from the Visions 6 Film Festival at UNC Wilmington.

Digital Media BFA Students Hannah Barnhardt and Hamilton Ward included in the exhibition *Digital Dialogues* at the Center City Building's front window.

2015-2016

Digital Media BFA student Katherine Whiteread is a **finalist** for this international exhibition Digital Graffiti, a 3-day projection festival in Alys Beach, Florida. She is one of 16 artists from 10 countries, and will be eligible for prizes totaling \$10,000. Katherine created the animation for her final project in ARTM 3103 - Digital Media 2. <http://www.digitalgraffiti.com/meet-the-2016-digital-graffiti-finalists/>

Digital Media BFA student Hamilton Ward had his video *Miss Addie Johns: Brewton, AL* **screened** at the 2016 Indie Grits Film Festival in Columbia, SC. He created this work in ARTM 4901 Digital Media Projects 2.

2014-2015

Graphic Design BFA student Jon Joyner received a **Criterion Recognition for Creativity** for his submission *A Different Icarus*, an animation created in ARTM 3101 Digital Media 2. This award came from The Humans in Space Art Program, which has regular calls for student art promote the International Space Station. This program is a partnership between NASA and CASIS (Center for the Advancement of Science).

2013-2014

Digital Media BFA students Zack Tompkins and Harry Nguyen were both awarded highly competitive **volunteer scholarships** 2013 SIGGRAPH in Anaheim, CA. Ashley Owens also attended in her role as **Student Volunteer Team Leader**.

Digital Media BFA students Zack Tompkins was also were both awarded competitive **volunteer scholarship** 2013 SIGGRAPH ASIA in Hong Kong. Ashley Owens also attended as a **Team Leader**.

2012-2013

Digital Media BFA student Ashley Owens received a third, competitive **volunteer scholarship** for the 2012 SIGGRAPH in Los Angeles, CA and was also made a **Student Volunteer Team Leader**.

2011-2012

Digital Media BFA students Ashley Owens and Giovanni Gutierrez were both awarded highly competitive **volunteer scholarships** to the 2011 SIGGRAPH in Vancouver, Canada.

2010-2011

Digital Media/Graphic Design BFA student Christian Anzola won a **Golden Addy Award** for a laser-cut woodblock print created in ARTM 3101 Digital Media 2.

Digital Media BFA students Ashley Owens and Giovanni Gutierrez were both awarded highly competitive **volunteer scholarships** to the 2010 SIGGRAPH in Los Angeles, CA. Owens also received a **travel award** from SIGGRAPH.

7.2 COURSES TAUGHT

7.2.1 GRADUATE COURSES

2005 – 2006 Clemson University. Clemson, SC.

Metrics by semester not maintained.

Course Descriptions

ART 821 Visual Arts Seminar on Art and Technology

Semester course, 4.5 contact hours/week, 3 credits.

Studio course using the microcomputer as an art medium. Studies in imaging systems, with emphasis on the creative use of the medium for artistic expression. Essentially the same course as ART 321 but for graduate students in the Digital Production Arts program. Stress is upon basic composition and design skills as well as creative thinking. This course incorporated Photoshop, Illustrator, ImageReady and Flash.

AAH 864 - Critical Issues in Visual Rhetoric

Semester course, 3 contact hours/week, 3 credits.

Seminar course exploring the relationship between art and technology in the age of electronic media. This course examines essays by Jennifer Helfand and other contemporary design theorists with critical discussions for the practical exploration of ideas relating to art, technology, and audience.

2002 – 2005 University of Kentucky. Lexington, KY.

Metrics by semester not maintained.

Course Descriptions

A-S 767 Graduate Studio Thesis

Semester course, variable contact hours, 1 - 6 credits.

Independent research and preparation for the M.F.A. thesis exhibition. For the student working in a highly technical medium or process, the preparation of a correlated written thesis under close guidance will be the outcome. The student will be expected to know the standard forms for photographic records and the preparation of a professional portfolio.

A-S 780 Problems in Design

Semester course, variable contact hours, 3 credits.

Sustained individual problems and experimental work in the technical and theoretical problems of design.

Students work in a variety of media investigating their own studio problems. Projects have included sculpture and print making students working in installation, a painting student exploring digital printing, and a painting student exploring web design.

A-S 793 Graduate Seminar

Semester course, 2 contact hours/week, 1 credit.

A seminar especially for graduate students in the studio area, in all areas of concentration. Lectures, discussion and criticism will focus on current formal and aesthetic problems in the arts. Emphasis will be placed on the integration of concepts arising in the different fields in the visual arts. Class time alternates between reading discussions and studio visits. Although I designate the first few readings, students are expected to choose and present readings of their own choice and interests as the semester continues.

A-S 795 Independent Research

Semester course, variable contact hours, 1 - 3 credits. ~1 student/year.

Advanced studio investigation of art forms, processes, and topics not specially treated in the regular curriculum. Students generally supplement their research with an undergraduate class not offered for graduate students. Graduate students have come to New Media Foundations, Installation and Web Design to this end. We also meet regularly to discuss their research and how it relates conceptually and formally to their work in the classroom.

7.2.2 UNDERGRADUATE COURSES

Metrics by semester: course taught and number of students.

Spring 2019

ARTM 3102 3D Modelling + Animation	13
ARTM 3103 Animation (100% on-line)	13
ARTA 3400/ARTM 3405 Internship in Studio Art/Digital Media (<i>Familiar Shapes</i> storyboards)	5
**ARTM 4101 Digital Media Projects 1	3
**ARTM 4102 Digital Media Projects 2	2
**ARTT 4291 Advanced Photo Media	2
**ARTT 4991 Photo Media Projects 1	2
**ARTT 4992 Photo Media Projects 2	5
Subtotal:	14

**These classes were team-taught as a unit with Erik Waterkotte and included all BFA Projects students in Digital Media, Photo Media, and Print Media Projects.

Fall 2018

None - Reassignment of Duties to edit Familiar Shapes.

Spring 2018

ARTM 3102 3D Modeling and Animation (75% on-line)	8
ARTM 3103 Animation (75% on-line)	19
ARTA 3800 Independent Study	1

Fall 2017

ARTM 3101 Digital Media 2	16
ARTM 3103 Animation	19
ARTA 3800 Independent Study	1
*ARTM 4101 Digital Media Projects 1	5
*ARTM 4102 Digital Media Projects 2	3
*ARTR 4961 Print Media Projects 1	1
*ARTR 4963 Print Media Projects 3	1
*ARTT 4291 Advanced Photo Media	1
*ARTT 4992 Photo Media Projects 2	1

Spring 2017

ARTM 3102 3D Modeling and Animation	13
ARTM 3103 Animation	17
ARTA 3800 Independent Study	1

Fall 2016

ARTM 3101 Digital Media 2	19
ARTM 3103 Animation	16

*ARTM 4101 Digital Media Projects 1	2
*ARTR 4963 Print Media Projects 3	1
*ARTT 4991 Photo Media Projects 1	7
*ARTT 4992 Photo Media Projects 2	1

Spring 2016

ARTM 3102 3D Modeling and Animation	10
ARTM 3103 Animation	6
ARTA 3800 Independent Study	1

Fall 2015

ARTM 3101 Digital Media 2	11
ARTM 3103 Animation	15
*ARTM 4101 Digital Media Projects 1	1
*ARTM 4102 Digital Media Projects 2	4
*ARTR 4963 Print Media Projects 3	3
*ARTT 4991 Photo Media Projects 1	4

* These classes were team-taught as a unit with Aspen Hochhalter and included all BFA Projects students in Digital Media, Photo Media, and Print Media Projects.

Spring 2015

ARTM 3005 Topics in Digital Media: 3D Modeling	15
ARTM 3103 Animation	19
*ARTA 3800 Independent Study	5

* Two students created game design works (and eventually a collaborative game) for a graduate level game design class, taught by Danny Jugan (CCI, Computer Science). Three students collaborated on a multimedia project, funded by a *D+Arts Student Digital Making Grant*. I advised a fourth D+Art Grant recipient who did not register for an independent study.

Fall 2014

ARTM 2105 Digital Media 1	19
ARTM 3101 Digital Media 2	20
*ARTM 4101 Digital Media Projects 1	1
*ARTM 4101 Digital Media Projects 2	2
*ARTR 4961 Print Media Projects 1	4
*ARTT 4991 Photo Media Projects 1	5
*ARTT 4992 Photo Media Projects 2	2

* These classes were team-taught as a unit with Aspen Hochhalter included all BFA Projects students in Digital Media, Photo Media, and Print Media Projects.

Spring 2014

ARTM 3005 Topics in Digital Media: 3D Modeling	10
*ARTM 3103 Animation	12
*ARTM 4101 Digital Media Projects 1	2
*ARTM 4102 Digital Media Projects 2	1
ARTA 3800 Independent Study	1

* Stacked classes.

Fall 2013

ARTM 2105 Digital Media 1	21
ARTM 3101 Digital Media 2	14
*ARTM 3103 Animation	10
*ARTM 4101 Digital Media Projects 1	1
*ARTM 4102 Digital Media Projects 2	1
ARTA 3800 Independent Study	1

* Stacked classes.

Spring 2013

ARTA 3800 Independent Study: Robinson Hall Murals	3
*ARTM 3103 **Animation & Interactivity	12
ARTM 3005 Topics in Digital Media: 3D Modeling	10
*ARTM 4901 Digital Media Projects 1	1
*ARTM 4902 Digital Media Projects 2	2

* Stacked classes. **Name change to "ARTM 3103 Animation" approved for the following semester.

Fall 2012

ARTM 2105 Digital Media 1	15
ARTM 3101 Digital Media 2	16
*ARTM 3103 Animation & Interactivity	7
*ARTM 4901 Digital Media Projects 1	2
*ARTM 4902 Digital Media Projects 2	1

* Stacked classes.

Spring 2012

*ARTM 3103 Animation & Interactivity	18
ARTM 3105 Video Art	10
*ARTM 4901 Digital Media Projects 1	1
*ARTM 4902 Digital Media Projects 2	1

* Stacked classes.

Fall 2011

ARTM 2105 Digital Media 1	20
ARTM 3101 Digital Media 2	16
ARTM 3103 Animation & Interactivity	13

Spring 2011

Received a CoA+A course release to complete the animation Pennipotens.

Fall 2010

ARTM 2105 Digital Media 1	21
ARTM 3101 Digital Media 2	21
ARTM 3103 Animation and Interactivity	11

Spring 2010

ARTM 3103 Animation and Interactivity	14
ARTM 3105 Video Art	8
*ARTM 3405 Internship in Digital Media	6

* Students interned on the production of the animation *Pennipotens*.

Fall 2009

ARTM 2105 Digital Media	21
ARTM 2105 Digital Media	21
ARTM 3103 Animation and Interactivity	13

Summer 2009

ARTB 1203 Drawing I 17

Spring 2009

ARTM 2105 Digital Media 20

ARTM 3103 Animation and Interactivity 16

ARTM 3015 Video Art 16

ARTM 3800 Independent Study 1

Fall 2008

Family Medical Leave (Maternity)

Spring 2008

One-class course reduction for research.

ARTM 3103 Animation and Interactivity 12

ARTM 2105 Digital Media 22

Fall 2007

ARTM 3103 Animation and Interactivity 22

ARTZ2104 Installation Art 16

Spring 2007

ARTM 3103 Animation and Interactivity 19

ARTM 3105 Video Art 7

ARTM 3800 Independent Study: Game Graphics 1

ARTZ2104 Installation Art 17

Fall 2006

ARTM 3800 Independent Study: Sound Art 1

*ARTM 2105 Electronic Media 22

ARTM 3103 Animation and Interactivity 22

Name change to "ARTM 2105 Digital Media" approved for the following year.

Course Descriptions

ARTM 3800 Independent Study

Semester course, variable hours, 1 - 3 credits.

Supervised individual work in Art Studio. A learning contract will be submitted both to the chair and faculty advisor for approval. Independent research has included experimental sound, graphics and animation for video games, and game design.

ARTB 2103 Drawing 1

Summer session course, 16 contact hours/week (5 weeks), 3 credits.

This course presents the fundamental elements and principles of design as a foundation for all the visual arts.

It is a first-semester foundations course required for all art majors. The course broadens the beginning student's understanding of composition in terms of concept, methods, materials and technical skills.

Topics covered include seeing with specificity, line, texture, figure/ground relationships, light, value and volume, organization of the picture plane, proportion, spacial illusion, illustration of time and motion, drawing as expression and communication, and manifestation of the imagination.

ARTM 2105 Digital Media 1 (formerly: Electronic Media)

Semester course, 6 contact hours/week, 3 credits.

Fundamental instruction in digital media as a creative tool. Students will learn the basics of digital collage using Adobe Photoshop, vector drawing with Adobe Illustrator, sound manipulation with Audacity and Garage Band and animation with Adobe After Effects. Students also learn to use flatbed scanners, USB

microphones and various printers. Students develop and print digital images using Adobe Photoshop and Illustrator. They are introduced to digital audio by recording and mixing a contemporary poem which becomes the audio track for their final animation in After Effects. This course has incorporate Photoshop, Illustrator, InDesign, Audacity, GarageBand and After Effects.

ARTM 3102 3D Modeling and Animation (formerly: ARTM 3105 Topics in Digital Media: 3D Modeling)

Semester course, 6 contact hours/week 3 credits.

Introduction to 3D modelling and animation for studio art and graphic design students, using Blender 3D.

Students learned the basics of mesh modeling; sculpting; the application of materials and textures; UV mapping; lighting and camera operation; basic rigging, weight painting, and animation. As time permits, soft body physics, colliders, forces, or fluid dynamics are also introduced. This course incorporates Blender 3D and Adobe Photoshop.

ARTM 3101 Digital Media 2

Semester course, 6 contact hours/week, 3 credits.

Intermediate to advanced instruction in digital media as a creative tool. Students learn advanced techniques for digital collage and GIF animation in Adobe Photoshop, use of Adobe Illustrator for the creation of laser cut sculptures, and Garage Band and After Effects for experimental time-based works. This course has incorporated Photoshop, Illustrator, Audacity, GarageBand, After Effects, as well as app Inventor, Gamesalad, and iBooks Author. As of Fall 2017, this course has focused on Game Design using GameSalad (Fall 2017) and GameMaker (Fall 2019), the latter in collaboration with Prof. Julio Bahamón's ITCS Game Design Course.

ARTM 3103 Animation (formerly: Animation and Interactivity)

Semester course, 6 contact hours/week, 3 credits.

Instruction in the creation of animations and interactive animations and motion graphics; this class formerly included interactivity with Flash. Students learn the basics of frame-by-frame animation, tweening, sound in animation, and text animation. Formerly, the class included information design and interactivity using Action Script 3.0. Emphasis is placed not only upon the technical mastery of After Effects (and formerly Flash), but also on aesthetic and conceptual refinement. The class culminates in a 30-second ad, formerly in the production of a simple game. This course has incorporated Flash, Photoshop, Illustrator, Audacity and GarageBand, and now focuses on After Effects. Note: As of Spring 2011, Flash was abandoned due to lack of support on Apple mobile devices and shifts in local industry.

ARTM 3105 Video Art

Semester Course, 6 studio hours/week, 3 credits.

Students develop storyboards, shoot, and edit their own video works. They are instructed in shot composition, lighting, sequencing shots, issues in timing, and sound mixing. Studio work is supplemented by reading discussions and viewings of video art works. This course has incorporated Final Cut Pro, Premiere, After Effects, Audacity, and Garage Band.

ARTM 3405 Internship in Digital Media

Semester course, variable hours, 1 - 3 credits.

Non-salaried opportunity for students to observe, examine, and participate in the creative dynamics and procedural operations of an art organization, production house or other arts related business or expert craftsman dealing with digital media. Internships generally involved graphic design, although I hosted six interns myself for an animation project, plus a seventh for the marketing of the animation *Pennipotens*.

ARTM 4901 and ARTM 4902 Digital Media Projects 1 and 2

Original stacked with ARTM 3103 Animation, this class is now co-taught with Photo Media and Print Media BFA Projects students.

Semester course, 6 studio hours/week, 3 credits, classes to be taken sequential semesters.

Students are charged with developing their own studio practice, resulting in a complete and resolved body of work each semester. In the first semester, exploration, creative-risk-taking and development of a rigorous and regular studio practice are stressed. In the second semester, conceptual refinement is stressed along

with development of the previous semester's directions in preparation for the BFA exhibition. In both semesters, students learn about professional practice, from submitting work to juried shows, to grant writing, to graduate school applications. The terminal semester of Projects culminates in the BFA thesis exhibition.

ARTZ 2104 Installation Art

Semester Course, 6 studio hours/week, 3 credits.

Students are introduced to the history and forms of installation art through readings, lectures, and the creation of their own installations. Students start with research presentations on installation and performance artists. They create a large scale "Cornell Box"; off-campus, site-specific works; environmental works in a small forest near campus, and finally create a process book based upon the semester's experience. This course has incorporated InDesign. Note: The Installation Art classes were shifted over to faculty in Sculpture and Ceramics before I had a chance to teach students in ARTZ 3104 Installation Art 2.

2005 – 2006 Clemson University. Clemson, SC.

Metrics by semester not maintained.

Course Descriptions

ART 321 Art with the Computer

Semester course, 6 contact hours/week, 3 credits.

Studio course using the computer as an art medium. Studies in imaging systems, with emphasis on the creative use of the medium for artistic expression. I approached this course similar to A-S 200 at the University of Kentucky and took note of how Prof. Sam Wang had previously structured the course. This course has incorporated Photoshop, Illustrator, ImageReady and Flash.

2002 – 2005 University of Kentucky. Lexington, KY.

Metrics by semester not maintained.

Course Descriptions

A-S 200 Foundations in New Media

Semester course, 8 contact hours/week, 3 credits.

Fundamental instruction in digital media as a creative tool. Students learn the basics of digital collage using Adobe Photoshop for their first two projects. They are introduced to digital video and audio in the last project. Students are introduced to contemporary theory through readings, discussions and lectures. This course incorporates Photoshop and Final Cut Pro.

A-S 345 Web Design

Semester course, 8 contact hour/week, 3 credits.

An intermediate level course designed to teach students to create web pages. Emphasis is on creating functional and aesthetic web content within the current design parameters of the internet. Navigation strategies, directory structures and familiarity with networks is stressed. Students develop their site maps as they learn the software and designs are evolved to strengthen information design and aesthetic relationships to content. This course incorporates Macromedia Dreamweaver, Adobe ImageReady and Macromedia Flash.

A-S 347 Multimedia-Animation

4-week course, 16 studio hours/week, 3 credits.

An intermediate level course to teach students to author interactive media projects. Emphasis is on creating original, interactive, 2-D animation, and time-based projects that are output to CD-ROM. This course was revised to be specific to 2-D animation and utilized Adobe After Effects as the primary program. Students developed short animations (30 seconds to 1 minute) based primarily on technical and conceptual requirements. This course incorporates Adobe Photoshop, After Effects, and formerly Macromedia Flash.

A-S 390 Topics in New Media: Installation

Semester Course, 8 contact hours/week, 3 credits.

Studio investigation of topics not specially treated in the regular studio course of study. In this case, students are introduced to the history and forms of installation art through readings, lectures and the creation of their own installations. Students spent the first part of the semester developing mock proposals for installations, both site-specific and concept-driven. Some of these proposals were inspired by in-class exercises exploring the nature of space and sensory perception. Finally students created site-specific installations, gallery-specific installations, and concept-specific installations. Open to Fine Arts students in all media including theater and music.

A-S 390 Topics in New Media: Video

Semester course, 8 contact hours/week, 3 credits.

Studio investigation of art forms, processes, and topics not specially treated in the regular studio course of study. Students develop storyboards and shoot and edit their own video works. The final video project is a site-specific video or video installation. Studio work is supplemented by reading discussions and viewings of video work in the library collection and on-line video works. This course incorporates Final Cut Pro.

A-S 390 Topics in New Media: Advanced Digital Imaging

4-week course, 16 studio hours/week, 3 credits.

Students are introduced to advanced compositing and printing skills. The physical manifestation of the digital image -- such as in traditional prints, temporary tattoos, artists books, and collaborative image-making -- are explored. Students are encouraged to develop bridges between traditional studio materials, drawing techniques, the digital platform, and conceptual goals. This course incorporates Adobe Photoshop and Illustrator.

A-S 395 Independent Study

Semester course, variable hours, 1 - 3 credits.

Supervised individual work in Art Studio. A learning contract will be submitted both to the department and the office of the dean at the time of registration. Independent research has included feature length video work, experimental video, animation, graphic design, digital audio, web design, digital prints, digital print making for fiber arts, installation, and performance.

A-S 399 Experiential Education

Semester course, variable hours, 1 - 3 credits.

Off-campus studio experience outside the academic environment leading to significant professional growth. A formal learning contract among student, field supervisor and the department. Studio hours per week by arrangement. A written statement of objective, recommendation of a studio faculty member and the approval of the department chairperson and the Office of Experiential Education are required. Internships generally involved graphic design.

A-S 541 Graphic Design 4: Portfolio

Semester course, 8 studio hours/week, 3 credits.

Provides an opportunity for the advanced study of artistic and technical solutions for graphic design problems. Prospecting for employment, working conditions, avenues for advancement, pricing work, and the legal responsibilities of the artist-designer to the client-agency discussed. Students conclude this course with the presentation of a portfolio demonstrating their ability to do quality work which meets the highest professional standards. Students are also required to brand themselves and mock interviews

are conducted to give them further experience in how to present themselves and their portfolios in a commercial setting. Software incorporated is variable depending on the individual student's portfolio.

2002 Youngstown University. Youngstown, OH. Part-time Instructor

Metrics by semester not maintained.

Course Descriptions

Graphic Design I

Semester course, 6 studio hours/week, 3 credits.

An introductory course in the basic concepts of graphic design theory including layout and organization of space, the elements of visual communication and the process of presentation from thumbnails through comprehensives. This is a required course for all studio art majors. I introduced students to graphic design using traditional drawing materials before introducing them to Adobe Illustrator and Quark. Assignments included typographic experimentation, logo design and page layout.

2001 - 2002 Allegheny College. Meadville, PA. Visiting Assistant Professor

Metrics by semester not maintained.

Course Descriptions

FS102. Freshman Seminar: Art and the Scatological

Semester course, 2 contact hours/week, 3 credits.

This is a writing and debate seminar required of all freshman. Students develop their persuasive writing and speaking skills through essay assignments, persuasive speeches and group debates. The specific topic of each section is at the instructors discretion. Inspired by my future proximity to Cincinnati and its lively art history, I decided to base the course on the influence of fecal imagery in art. Students are instructed on methods of analyzing works of art and are evaluated by their oral presentations, written work and class participation.

Art 151 Drawing I

Semester course, 4 studio hours/week, 3 credits.

An introductory course in drawing, including a variety of media and projects to develop skills in observation, execution, and the understanding of drawing as an art form. I spent in-class time focusing on technical exercises and critiques and left the more expressive assignments as out-of-class work.

Art 155 Introduction to Studio Art, The Creative Process

Semester course, 4 contact hours/week, 3 credits.

This is an introduction to studio art which includes studio projects in two and three dimensions. Readings and discussions unite with art making to explore creative ideation and investigate the imaginative sources which contribute to the world of the visual artist. Because faculty were encouraged to incorporate their artistic "specialties", I organized this class to progress from large charcoal drawings to an artist's book and finally to a site specific installation/performance. These projects were supplemented by smaller "warm-up" assignments, lectures, slide/video presentations, group critiques, and individual meetings.

Art 285 Computer Art I

Semester course, 4 contact hours/week, 3 credits.

An introduction to the digital computer as a medium for artistic expression through studio projects and a study of the history of computer art. Macintosh computers, scanners, and printers are used together with Adobe Photoshop to create high-quality color images. Adobe Premiere is used for video capture. Time-based and interactive work is created with Macromedia Director. Emphasis is placed throughout on the development of well composed and expressive work. The first project was a hand-rendered drawing, which was retouched in Adobe Photoshop to create a completely new drawing. Following this was a photo collage

based on the concept of the "Human-Made Human", and the last piece was a short animation created in Macromedia Director, inspired by a work of Art.

1999 - 2000 Rutgers University. New Brunswick, NJ. Graduate Student Instructor of Record

Metrics by semester not maintained.

Course Descriptions

07:081:102 Art Making, Section 4, Video

Semester course, 6 contact hours/week, 3 credits.

An introduction to the fundamental concepts of working in video. Classes are devoted to technical demonstrations, screenings, discussions, work on projects, and critique of the resulting works. Because of the intensive nature of this course, and limited resources (6 cameras for 25 students and no editing equipment) I focused on shooting techniques, story boarding, and time-based arts appreciation. Students collaborated on writing and shooting (in sequence) short pieces which we discussed as a class.

07:081:123 Drawing Fundamentals 1

Semester course, 6 contact hours/week, 3 credits.

Examination of the techniques, materials and ideas of drawing, with emphasis on discovery, experimentation, and personal expression in relation to concepts and images in art. I created projects that would introduce beginning students to line, value, perspective, figure drawing, etc; and challenge the more advanced students conceptually in terms of their subject and object matter and how they composed their images. I also lectured on contemporary art, from traditional drawing and painting to installation and video.

7.2.3 OTHER COURSES

Not applicable.

8. SERVICE AND OUTREACH

8.1 ACCOMPLISHMENTS

Fall 2018 - Spring 2019

*See individual **Service** items.*

Fall 2017 - Spring 2018

*See individual **Service** items.*

Fall 2016 - Spring 2017

D-Arts Co-Director (June 2014 – present)

- Worked with CCB Gallery Director Crista Cammaroto on the exhibition Digital Dialogues. The show featured D-Arts funded student and faculty projects, and took place in the Center City Building's front windows and Projective Eye Gallery. Summer 2016. (See II.K. Bibliography/Published Mentions and III. G. Student Accomplishments.)
- Got P-Card Training and acquired card for D-Arts purchases, Fall 2016.
- Managed all D-Arts activities while Co-Director Chris Beokrem was on a Reassignment of Duties.
- Met frequently with Co-Director Chris Beokrem (School of Architecture) in Summer 2016 before his RD in Fall 2016. Revised Faculty Digital Grant structure.

- Met with Chris a few times in Spring 2017; Chris took over grants purchasing for that semester.
- Funded three collaborative D-Arts Student Digital Making Grants in Fall 2017 (one in Architecture, two in Art & Art History).
- Funded two collaborative D-Arts Faculty Digital Making Grants for Fall-2017-Fall-2018. (One in Dance, one collaboratively between Art, Dance, and Music.)

Member, CoA+A Graduate Arts Committee

- Met roughly every other week to develop an interdisciplinary graduate arts degree housed with CoA+A.
- Duties included researching existing graduate arts programs within the state and region, identifying aspirational graduate arts programs at other universities, identifying faculty working in community engaged creative practices and potential partner institutions, and drafting course sequences and descriptions.
- As of writing, the committee is preparing documents for the market study and intends to have a proposal to the Dean by the end of the start of May.

Spring 2016

Organized and hosted the *Women and Video Games Festival* February 15th – 21st, 2016

- Full program at <http://womenandvideogamesfestival.blogspot.com>.
- I was lead organizer; collaborators were Robert Campbell (CoA+A, Art & Art History), Dr. Celine Latulipe (CCI, Software & Information Systems), and Kathleen Bradley-Volz (CLAS, Women and Gender Studies). CPCC's Dr. Farhad Javidi (Director, Simulation and Game Design Program) organized concurrent events on their Levine Campus.
- Festival included nine individual talks and panel discussions, three workshops, two video game jams, and one video screening on the UNC Charlotte Campus, with seven additional talks and workshops at CPCC.
- Keynote Speaker: Anita Sarkeesian, internationally renowned feminist game and media critic who put a spotlight on rampant sexism in the game industry and among gamers themselves during the notorious *#gamergate*. Ms. Sarkeesian's lecture "I'll Make a Man Out of You: Redefining Strong Female Characters" took place on February 18th in McKnight Hall; over 400 people attended. Due to previous death threats against Ms. Sarkeesian, I worked closely with her agent and campus police to assure security at the event.
- Featured Speaker: Ubisoft - Studio de Québec's Narrative Director Melissa MacCoubrey, who wrote the ground-breaking transgender characters in *Assassin's Creed – Syndicate*.
- The festival was funded by a Chancellor's Diversity Challenge Grant, and through contributions from the College of Computing and Informatics, the Department of Art & Art History, The Center for Professional and Applied Ethics, The Digital Arts Center (D+Arts), the College of Arts + Architecture, and the Center for Teaching and Learning.
- The second edition of this, *Diversity in Video Games* is planned for Spring 2017.

2014 - Present

Co-Director with Chris Beorkrem (Architecture) of D+Arts, CoA+A's Digital Arts Center

- I started working with D+Arts in 2008 while it was under the Directorship of Eric Sauda (Architecture).
- Chris Beorkrem and I started Co-Directorship July 1st, 2014.
- We organized D+Arts faculty and student "Digital Making Grants" which were peer reviewed.
- In 2015-2016, we expanded funding for student "Digital Making Grants".
- We are working with Projective Eye Gallery Director Crista Cammaroto on an exhibition of D+Arts funded student and faculty projects (scheduled for July 2016).
- We are working with CoA+A faculty to structure longer-term, more community-engaged collaborative projects.

2012 - 2014

Chair and then Member, University Part-Time Faculty Committee.

- 2012-2013, elected Chair to the Part Time Faculty Committee.
- Commented on and suggested revisions for the 70-page *Part-Time Faculty Handbook*.
- Collected contact information for part-time faculty from the entire university for the previous two years; created and conducted a survey of those individuals regarding work-life balance, and issues related to employment at UNCC.
- Created draft recommendations on policies affecting part-time faculty.

- 2013-2014, stepped down as chair and became committee member.
- Concluded the initial review of the Part-Time Faculty Hand Book and continued analysis of the Part-Time Faculty Survey. Committee continued evaluation of the data in Fall 2014.
- Committee recommendations submitted to Faculty Council.
- Part-time faculty mentoring, parking discounts, library benefits, and other system adjustments were made based upon the committees' recommendation.

8.2 EXTERNAL SERVICE

8.2.1 INVITED TALKS, MASTER-CLASSES, COMMUNITY PERFORMANCES

Also see section 4.3 PEER REVIEWED CONFERENCE PUBLICATIONS/PRESENTATIONS.

2019

Invited Talk. *Perception is Truth?* Educational presentation to The Charlotte Photography Group. Free Range Brewing, Charlotte NC.

2018

Talk on Familiar Shapes Invited to Yale University's Human Nature Lab, to speak on this work-in-progress by Nicholas Christakis, Director of the Human Nature Lab.
Twine 2.0 Workshop. Led a workshop for CMS educators and art education students on Twine 2.0 (interactive story creation software) for ArtsCONNECTS at CCB.

2016

Panelist on the "Future of Southern Documentary" at the *New Frontier Day Lab* at the Harvey B. Gantt Center for African-American Arts + Culture. Panel Chaired by Diane Robertson, interim Executive Director of the Southern Documentary Fund. Invited by Kamal Sinclair, Director of the New Frontier Lab Programs, Sundance Institute.

8.2.2 JOURNAL/CONFERENCE/COMPETITION REVIEWER

2019

Reviewer, International Conference on Computational Creativity (ICCC) Bid on over 50 abstracts for ICCC conference, reviewing 3 full paper submissions.

2018

Juror, 2018 Charlotte Film Festival. Watching and reviewing documentary features and short films. Roughly 20 hours of films watched and evaluated to date. (Not completed due to death of father.)

2017

Juror for Charlotte Film Festival. Asked by organizers the Charlotte Film Festival (International) to review and comment upon one animation.

2016

Book Proposal Reviewer. Reviewed one book proposal for Bloomsbury Academic; compensated.
Juror, 2016 Arts & Science Council Regional Artist Project Grants. Reviewed six grant applications for the Film category.
Juror for Gold Reel Film Festival. Asked by organizers of UNC Charlotte's international juried student film festival to judge the experimental and animated works. Reviewed and commented on 26 videos.

2014

Book proposal review. Reviewed one textbook proposal for Fairchild Press, Bloomsbury Academic.

2013

Jury Panelist for the 2014 Regional Artist Project Grants in Film. Asked by John Horne of the Arts and Science Council to review applications for the 2014 RAPG for Film and Video. Reviewed and ranked nine applicants.

Book proposal reviews. Reviewed four textbook proposals for Fairchild Press, Bloomsbury Academic.

2010

Juror of 2010 Current Trends in Print. Elon University. Elon NC.

2009

Juror of Visual Overture Magazine. Chose 7 finalists and 3 alternates out of 148 entrants for the Volume 1, Winter 2010 inaugural issue; wrote a brief statement on each artist. Edited by Vaughn, Arlissa.

2008

Juror (collaborative with Jeff Murphy) of the Annual Student Show. Eastern Carolina University, Greenville, NC.

2006

Juror of Annual Student Art Show. University of Kentucky. Lexington, KY.

8.2.3 PROGRAM COMMITTEES

2011

Member, 2013 SESPE Regional Conference Planning Committee. Met with members of the Light Factory and local colleges and universities in preparation for the 2013 regional conference.

8.2.4 EDITORIAL BOARDS/PANELS

2005 - 2012

Editorial Board Member and Reviewer. *Media-N: Journal of the New Media Caucus.* Reviewed about five essay submissions.

2012

Curator and Organizer of Art of the Beer Label. Curated and organized an exhibition of local artist beer label designs exhibited at Birdsong Brewing, Charlotte NC during the Democratic National Convention.

8.2.5 PROFESSIONAL AFFILIATIONS/MEMBERSHIPS

Southeast Society for Photographic Education

Website Manager (2007 - 2012)

New Media Caucus - official caucus of the College Art Association

Secretary (2002-2006)

Editorial Board Member and/or Reviewer for *Media-N: Journal of the New Media Caucus* (2005 - 2012)

8.2.6 COMMUNITY SERVICE

2019

Volunteer, Carolina Raptor Center. Residence Bird Aviary Cleaning. (4 hours a week, ending in May.)
Four Letters of Recommendation for graduate programs, academic positions, internships, and scholarships.

2018

Volunteer, Carolina Raptor Center. Residence Bird Aviary Cleaning. (4 hours a week, beginning in August.)

2017

Presentation to Student STEM Clubs. Spoke over Google Hangouts to two STEM Career Clubs about digital technology in the arts: Early High School (Vance County) and Conway Middle School (Northampton County).

Mentor, Senior Capstone Project for Raphael Urbina, Mooresville Senior High School (Spring 2017). Raphael is completing a short animation for his capstone. Due to distance/schedule, we are conducting the mentoring on-line. We meet via Google Hangouts roughly once every other week and email every few days.

Patch Design commissioned by Swordwind HEMA Club. Patch given to all participants (about 60 people) in the Queen's Gambit Longsword Cutting and Sparring Tournament, Charlotte's first regional HEMA (Historical European Martial Arts) competition.

Eight Letters of Recommendation for graduate programs, academic positions, industry positions, and scholarships.

2016

Stop-motion with Frankenstein Dolls. One-hour workshop at Charlotte Public Library's Idea Box Makerspace (uptown branch) on paper doll stop-motion using ReadyAnimators.

Women and Video Games Festival. See section **8.1 SERVICE AND OUTREACH ACCOMPLISHMENTS.**

External Reviewer for one Tenure and Promotion Case.

Countryside Montessori Middle School Internship. An 8th grade student from Countryside Montessori Middle School sat in on my studio art classes March 31st through April 2nd 2015.

Oberlin College Interviews. Interviewed one prospective student for Oberlin College Admissions.

Advisor to Teen Literacy Conference organizers. Met over Google hangouts to advise organizers of UNC Charlotte's Summer Teen Literacy Conference regarding video editing interns.

2015

Visit to Durham County Public Schools to discuss animation with elementary and middle school students and meet with district media and educational technology coordinators to discuss integration of digital technologies into curricula.

Florida State University MFA Graduate Student Studio Visits. Critiqued MFA graduate student work at Florida State University while in Tallahassee and spoke to Prof. Keith Roberson's undergraduate 3D animation class about my work.

Four Letters of Recommendation for doctoral programs, internships, employment, and scholarships

2014

Art sold at CPCC Friends and Family Market. Sold *Denisovan* prints and books with percentage donated to CPCC galleries.

'Art in the Park' Stop-Motion LEGO® Animation. Public, participatory LEGO® stop-motion shot at in the park at the Corner of 6th and Tryon, Charlotte NC; invited by CPCC Art Galleries and the Center City Partners.

Oberlin College Interview. Interviewed one prospective student for Oberlin College Admissions.

2013

SPESE Portfolio Reviewer. Reviewed roughly about six student and professional portfolios.

Three Letters of Recommendation for employment.

Oberlin College Interview. Interviewed one prospective student for Oberlin College Admissions.

2012

Charlotte Country Day School Digital Art Workshop. Conducted a two-day workshop and critiques for Meredith Green's advanced art students on digital collage.

Art Donation. Artwork to the Light Factory for their annual fund raiser auction.

Art Donation. Artwork to Historic Charlotte for an auction fund raiser. (\$150)

2011

Light Factory Donation. Charlotte, NC. Donated a mixed media artwork for their annual auction fund-raiser.

Proof Print Sale and Donation. Athens, GA. Sold proof prints from *Personal Demons* at ATHICA with partial proceeds going to ATHICA and donated several prints to ATHICA contributors.

Artspace Donation. Raleigh, NC. Donated a mixed media work to Artspace for their summer program fund-raiser.

Car Donation. Charlotte, NC. Volunteered Dodge Grand Minivan to Jennifer Price for car printing.

Eight Letters of Recommendation for grants, employment, and scholarships.

Oberlin College Interview. Interviewed one prospective student for Oberlin College Admissions.

2010

Animation Workshop. Charlotte, NC. Ran two day-long workshops in frame-by-frame animation with Flash for the Boys and Girls Club in affiliation with the McColl Center for Visual Art (about 12 students for each workshop).

Light Factory Donation. Charlotte, NC. Donated a mixed media artwork for their annual auction fund-raiser.

Artspace Artwork Donation. Raleigh, NC. Donated a mixed media artwork for their annual auction fund-raiser.

Two Letters of Recommendation for grants and employment.

2009

Visiting Artist/Teacher at the Woodlawn School. Davidson, NC. March 2009 and May 2009. Workshop on digital art and drawing for 7th - 9th grade biology students. Compensated through a grant from the Arts and Science Council of Mecklenburg County.

Light Factory Donation. Charlotte, NC. Donated a mixed media artwork for their annual auction fund-raiser.

One Letter of Recommendation for graduate school.

Oberlin College Interviews. Interviewed one prospective student for Oberlin College Admissions.

2008

Light Factory Donation. Charlotte, NC. Donated a mixed media artwork for their annual auction fund-raiser.

One Letter of Recommendation for graduate school.

Oberlin College Interviews. Interviewed two prospective students for Oberlin College Admissions.

2007

Clemson University Donation. Donated a mixed media artwork for a benefit auction to fund their new Visual Arts Center.

Portfolio Reviewer. Southeast Society for Photographic Education Annual Conference. Savannah GA.

Three Letters of Recommendation for graduate study and grants.

2006

Light Factory Donation. Charlotte, NC. Donated a mixed media artwork for their annual auction fund-raiser.

Four Letters of Recommendation for graduate study and grants.

2005

Light Factory Donation. Charlotte, NC. Donated a mixed media artwork for their annual auction fund-raiser.

8.3 INTERNAL SERVICE

8.3.1 UNIVERSITY COMMITTEES

2018

Juror for Atkin's Library Art Contest. Reviewed several dozen student art submissions for an Atkins Library art contest with Profs. Jamie Franki and Aspen Hochhalter.

Member, CCI Task Force (late Spring 2018 - Fall 2019). This College of Computing and Informatic (CCI) Taskforce was tasked to articulate and revise the first two years of their undergraduate curriculum. The focus was to professionalize the first two years towards a rapidly changing industry, improve diversity and accessibility of the program, and fold in consideration of ethical implications of software development early on in a student's education. (Due to wi-fi problems in Cornwall and the death of my father, my involvement was not as thorough as I would have liked.)

2015 - 2016

Represented Art & Art History in Recruitment Video. Spoke in a video produced by the Undergraduate Admissions Office for recruitment purposes.

2014 - 2015

Member, Faculty Mentoring Program. Mentored to one faculty member in Theater.

2013 - 2014

Member, Part-Time Faculty Committee. See section 8.1 SERVICE AND OUTREACH ACCOMPLISHMENTS.

2012 - 2013

Chair, University Part-Time Faculty Committee. See section 8.1 SERVICE AND OUTREACH ACCOMPLISHMENTS.

2004 - 2005

Member, New Media Academy Ad Hoc. Charged with investigating the formation of a New Media Academy at the University of Kentucky.

8.3.2 COLLEGE COMMITTEES

2018 - 2019

D+Arts Co-Director with Christopher Beokrem (Architecture) - Activities similar to 2016-2017.

Artwork in Storrs. Exhibited *Raven and Jacob's Ladder* as part of CoA+A's 10th anniversary celebrations and *AutoEvoDivinations* in the College front office.

2017 - 2018

D+Arts Co-Director with Christopher Beokrem (Architecture) - Activities similar to previous year.

2016 - 2017

D+Arts Co-Director with Christopher Beokrem (Architecture). See section 8.1 SERVICE AND OUTREACH ACCOMPLISHMENTS.

Member, Graduate Arts Committee. See section 8.1 SERVICE AND OUTREACH ACCOMPLISHMENTS.

Member, CoA+A Faculty Council. No agenda was set for 2016-2017. No meetings in Fall, only one in Spring.

2015 - 2016

D+Arts Co-Director with Christopher Beokrem (Architecture). See section 8.1 SERVICE AND OUTREACH ACCOMPLISHMENTS.

Member, College Faculty Council (Spring). Reviewed and revised the CoA+A RPT Guidelines and Bylaws.

2014 - 2015

D+Arts Co-Director with Christopher Beokrem (Architecture). See section, 8.1 SERVICE AND OUTREACH ACCOMPLISHMENTS.

Co-Chair, Digital Fabrication Director Search Committee. With Co-Chair Christopher Beokrem (Architecture) and the committee, reviewed a dozen applicants which led to the successful hiring of Alex Cabral.

Panel Member, Dirty Geometries + Mechanical Imperfections. Invited by Storrs and Projective Eye Gallery Director Crista Cammaroto to participate in a panel discussion on the overlaps of hand and digital drawing.

2013 - 2014

As of July 2013, D+Arts Co-Director with Christopher Beokrem (Architecture). See section, 8.1 SERVICE AND OUTREACH ACCOMPLISHMENTS.

Ad-hoc member, CCI A-I-R Application Review. Helped review and advise on roughly six applicants to the College of Computing and Informatics new Artist-in-Residence Program, Summer 2013.

Member, D+ARTS Granting Subcommittee. Helped review seventeen applications for the CoA+A Student Digital Making Grant. Coordinated a lecture by CCI Artists-in-Residence Lila LoCurto and Bill Outcault.

2012 - 2013

Curator of Prints and Videos, Concurrent Rhythms Exhibition. Group exhibition of digital artworks at UNCC's the Center City Building's Projective Eye Gallery. Exhibit included works by architecture students and live music performances relating to digital technologies in the arts.

Member, D+Arts Center (Digital Arts Center of the CoA+A). Attended several meetings to discuss evolving role of D+Arts in college-wide use of digital fabrication facilities. Contributed animations and student animations for a live VJ performance accompanying a performance of Morton Feldman's *Crippled Symmetries* in the Storrs salon.

2011 - 2012

Member, D+Arts Center (Digital Arts Center of the CoA+A). Attended several meetings to discuss on-going D+Arts projects.

2010 - 2011

Juror, Critical Mass. Attended several architecture thesis presentations and gave feedback on proposals and presentations.

Member, D+Arts Center (Digital Arts Center of the CoA+A). Attended several meetings to discuss D+Arts mission statement and reviewed several D+Arts Grant submissions. Currently assisting with plans for digital displays in the City Center Building.

Animator and Collaborator on Digital Kennedy Interactive Animation Project (funded by D+Arts). I worked with the D+Arts Center and Eric Sauda's Architecture Studio class on a dual channel projection using pressure-sensitive platforms that triggered sounds and animations on the façade of the Kennedy Building.

Organizer and Workshop Leader, Graffiti Research Lab Workshops and Performance. With a grant from the D+Arts Center, I hosted a series of workshops for students, faculty and staff on the construction and implementation of several of the Graffiti Research Lab's open-source projection systems, which resulted in a collaborative outdoor "performance" in April 2011.

2009 - 2010

Member, D+Arts Center (Digital Arts Center of the CoA+A). Attended faculty presentations, contributed to the mission statement of center and goals.

Member, Pre-planning of the Digital Kennedy Project (funded by D+Arts). This was a dual-channel interactive video projection on the face of the Kennedy Building with content created by UNCC faculty, graduate students and advanced undergraduate students in Fall 2010. The Video Art class also did a dual-channel projection on Kennedy in March 2010. It is anticipated that external artists will provide future content once a permanent installation is determined.

2008 - 2009

Member, New Media Group. Informal group of faculty from around the university interested in digital technologies and research. Met several times to share research projects and discuss future collaborations.
Department Representative to the CoAS Learning Community. Met with undeclared freshman to discuss possible majors and minors in art, art history, and art education.

2007 - 2008

Member, New Media Group. Informal group of faculty from around the university interested in digital technologies and research. Presented research to the group in Fall 2007.
Department Representative to the CoAS Learning Community. Met with undeclared freshman to discuss possible majors and minors in art, art history, and art education.
Ad Hoc Member, Considering Art Track in Game Design. Meet with C. Michael Youngblood and Tiffany Barnes of the Game Design and Development Program in the College of Computing and Informatics to discuss possible overlaps with art, including a minor in art for the current undergraduate students. Also recommended courses for a Certificate in Game Design (Art track) and discussed an Art track in a Masters of Game Design program.

2006 - 2007

Mentee, CoAS Mentoring Program. Met several times with my mentor. Later met with new faculty to give them my impressions of the new mentoring program.
Member, New Media Group. Met several times with faculty across the university interested in digital media and collaboration across disciplines. (This group eventually became D+Arts)
Department Representative, CoAS Learning Community. Met with undeclared freshman to discuss possible majors and minors in art, art history and art education.
Juror for Sanskrit. Voted on visual art submissions to the annual literary magazine.

2005 - 2006

Member, English/Rhetorics, Communication and Information Design PhD Program Interactive Media Faculty Search Committee. Clemson University.
Co-Chair, Digital Media Learning Environment. Clemson University. Worked towards designing a comprehensive digital media classroom/studio to service students in art, architecture and affiliate programs.

2004 - 2005

Member, College Advisory Committee. University of Kentucky.

2003 - 2004

Member, Travel Funding Ad Hoc Committee. Charged with defining a method for allocating funds for research-related travel. University of Kentucky.
Member, College Advisory Committee. University of Kentucky.

8.3.3 DEPARTMENT COMMITTEES

2018 - 2019

Member, Faculty Governance Committee. Successfully created and approved new department by-laws.
2018 Faculty Biennial Exhibition. Exhibited the *Familiar Shapes* promotional website, photogrammetry from the Museum of Witchcraft and Magic, *AutoEvoDivintions* (mixed media on paper), and the *Cornwall Devotionals*.

Explorer - Student Recruiting Event. Helped represent Art & Art History at the Explorer student recruiting event in the UNC Charlotte Student Activities Center. One Saturday morning in the Fall 2018 and one in Spring 2019.
Peer Teaching Evaluation of Assistant Professor JB Burke.

2017 - 2018

Chair, Lecturer in Foundations Search Committee. Evaluated 17 applicants for Asst. Professor in Foundations, resulting in the successful hire of Prof. Jessica Burke.

Explorer - Student Recruiting Event. Helped represent Art & Art History at the Explorer student recruiting event in the UNC Charlotte Student Activities Center. One Saturday morning in Spring 2018.

Peer Teaching Evaluation of Associate Professor Jae Emerling.

2016 - 2017

Chair, Faculty Governance Committee. Only one meeting with Chair Eldred Hudson 2016-2017, as of writing. Once a concrete agenda is established, the committee will also set a schedule of meetings for 2017-2018.

Explorer - Student Recruiting Event. Helped represent Art & Art History at the Explorer student recruiting event in the UNC Charlotte Student Activities Center. One Saturday morning in Spring 2016.

Open Studios. Participated in Spring and Fall Open Studio Days. Discussed digital media art with foundations students and showed recent student/faculty works. (Not previously recorded in annual reports, but have participated in open studios since their inception.)

2015 - 2016

Student Works for NASAD Review. Organized digital files of student works to give to NASAD evaluators.

Member, Department Review Committee. Evaluated materials for two post-tenure 5-year reviews, Chair Eldred Hudson's 3-year review, two reappointment cases, one tenure and promotion case, and assisted in the creation of the DRC reports. Also participated in mentoring meetings with all tenure track faculty.

2015 Department of Art & Art History Strategic Plan. Participated with the rest of the department in the creation of the 2015 Strategic Plan.

Peer Teaching Evaluation. - Associate Professor David Brodeur, April 8th 2015.

Explorer - Student Recruiting Event. - Helped represent Art & Art History at two student recruiting events.

2014 - 2015

Member, Department Review Committee. Evaluated materials for one reappointment case, two tenure and promotion cases, assisted in the creation of the DRC reports, and helped generate the list of external reviewers for one faculty member applying for tenure and promotion to Associate Professor. Participated in mentoring meetings with all tenure track faculty. Continued revisions to departmental RPT guidelines.

2013 - 2014

Member, Department Review Committee. Evaluated materials for one reappointment case, one tenure and promotion case, assisted in the creation of the DRC reports, and helped generate lists of external reviewers for one faculty member applying for tenure and promotion to Associate Professor and another for Full Professor (application withdrawn). Participated in mentoring meetings with all tenure track faculty. Began revisions to departmental RPT guidelines to clarify criteria for full professor and specify documents required in dossiers.

Peer Teaching Evaluations. Robert Campbell (Fall '13), Erik Waterkotte (Fall '13), and David Gall (Spring '14)

2012 - 2013

Member, Department Review Committee. Evaluated materials for two reappointment cases, one tenure and promotion case, assisted in the creation of the DRC report, and helped generate list of external reviewers for one faculty member applying for tenure and promotion to Associate Professor and another for Full Professor (application also withdrawn). Participated in mentoring meetings with all tenure track faculty. Assisted in developing the revised Annual Report Guidelines for Studio Art.

Member, BA Studio Art Admissions Committee: Reviewed portfolios and transcripts of roughly 20+ transfer applications. Reviewed over 100 portfolios and transcripts of current and incoming freshman applications.

Ad-hoc Liaison to Computer Science and Software and Information Systems. Met several times with Director of Student advising from College of Computing and Informatics (CCI), the chair of Software and Information Systems (SIS), and several faculty from SIS regarding undergraduate transfers to art, certificate development, the fate of the game design program and possible graduate degree collaborations.

Peer Teaching Evaluation. Assistant Professor Bobby Campbell.

2011 - 2012

Member, Print Media Search. Reviewed roughly 100 applicants, phone interviewed seven applicants, three on-campus visits, resulting in the successful hiring of Erik Waterkotte.

Member, Admissions Committee. Reviewed roughly 100 current and incoming freshmen BA portfolios. Also charged with revising notification for rejected students and identifying incoming freshmen for possible scholarships. Will also review transfer student applications later in April.

Chair, Awards Committee. Organized Awards Ceremony and award distribution. Revised all awards forms for Spring 2012 to be paperless.

Chair, PR Committee. Worked with CoA+A website developers to create a more streamlined system for faculty News/Events submissions. Ongoing meetings with Meg Whalen to organize annual calendar of events. Reminders sent to faculty to submit news and events to web calendar. (Committee dissolved after this year.)

Peer Teaching Evaluator. Associate Professor Aspen Hochhalter.

2010 - 2011

Chair, Public Relations Committee. Continued major revisions to PR committee activities: set up a system for communicating events to the University PR representative; worked with the CoA+A website developers to create an easier system for faculty to directly submit news events to the website; planning work with the new CoA+A head or Public Relations.

Co-Chair, Awards Committee. Solicited nominations for departmental and area awards from faculty and students, determined the winners, determined prizes, and organized the Awards Ceremony.

2009 - 2010

Member, Strategic Planning Committee. Met several times as a group to discuss goals for department and developed drafts of the Strategic Plan.

Chair, Public Relations Committee. Began major revisions to PR committee activities; suspended *The Rowe Boat* to reassess the purpose, target audience and dissemination method; created a list of major print, TV and radio media outlets in the Charlotte area and began soliciting information from faculty about events and news; submitted items to over 20 different media outlets for each event we received from the faculty; set up the UNCC Art + Art History Alumni Facebook page.

2008 - 2009

Member, Public Relations Committee. Help proofread *The Rowe Boat*, the departmental newsletter.

Interim Member, Assessment Committee. Reviewed roughly 50 senior portfolios and applied findings to rubric comparing curricular goals to outcomes.

Interim Computer Lab Liaison. Met with Gary Hunter roughly once a regarding the Rowe and Macy labs.

2007 - 2008

Host to McColl Center Artist. Publicized Rob Carter's week-long workshop, arranged necessary lab time and equipment, and organized an end-of-semester screening of the resulting animations.

Member, Convocation Ad Hoc. Developed and refined goals of and structure for a departmental convocation.

Member, Foundations Faculty Search. Reviewed over 80 applicant materials, participated in about ten phone interviews, and participated in the on-campus visit of three applicants.

Member, Curriculum Committee. Worked on the Digital Media BFA, investigated issues in time to graduation, managed course number and description changes, changed Art History requirements for studio majors, and reviewed transfer requirements from CPCC.

Member, Scholarships and Awards Committee. Evaluated roughly 100 BA portfolios. Advised on award amounts and criteria and interviewed 22 in-coming freshman for scholarships.

Member, Public Relations Committee. Contributed two 250-word essays to *The Rowe Boat*.

2006 - 2007

Member, Graphic Design Faculty Search. Reviewed roughly 100 applicant materials, interviewed 8 candidates at CAA and hosted 3 for on-campus interviews, resulting in a successful hire.

Committee Consultant, Photography Faculty Search. Assisted at CAA with the candidate interviews.

Member, Public Relations Committee. Copy editor and writer for the Rowe Boat.

Interim Member, Graphic Design BFA Portfolio Review. Reviewed roughly 20 portfolios.

Postcard Design. Designed the *Three New Faculty* exhibition postcard.

Hosted Visiting Artist Jim Jeffers. Requested and received funds from the college. Mr. Jeffers gave a performance, lecture and spoke with several classes.

2005 - 2006

Member, Curriculum Committee. Clemson University.

Member, Visiting Artist Committee. Clemson University.

Art Department Representative, Digital Production Arts Masters Program. Clemson University.

Art Department Representative, Rhetorics, Communication and Information Design PhD Program.

2004 - 2005

Member, Art Department Web Site Committee. Charged with revamping the art department website and gathering the materials to do so. University of Kentucky.

Designer, 2004-05 Visiting Artist Poster. Designed a poster and oversaw printing. University of Kentucky.

Contributing Member, Open Studio Night. Oversaw student websites projected onto a wall, and exhibition of digital print work for *Open Studio*. University of Kentucky.

2003 - 2004

Designer, 2003-04 Visiting Artist Poster. Designed a poster and oversaw printing. University of Kentucky.

Art Department Representative, YPAS College Career Day. Recruitment day for high school seniors and portfolio review in Louisville, KY.

Contributing Member, Open Studio Night. Oversight of student installations and exhibition of digital print work for *Open Studio*.

2002 - 2003

Department Representative, YPAS College Career Day. Recruitment day for high school seniors and portfolio review.

Contributing Member, Open Studio Night. Oversight of student installations and digital print work for the Open Studio event.

8.3.4 PH.D. DISSERTATION/MASTER'S THESIS/BACCALAUREATE (HONORS) COMMITTEES

See section 6.1 - 6.4 STUDENT SUPERVISION.

8.4 OTHER SERVICE - FACULTY ADVISOR AND COACH TO UNC CHARLOTTE ARCHERY CLUB

2018-2019 - Club Achievements

Club and officers in transition as we moved to new practice field.

2017-2018 - Club Achievements

Similar to Previous year, compeled turn on the NC Advisory Committee.

2016-2017 - Club Achievements

Member, USA Archery North Carolina Advisory Committee. I was elected to USA Archery's inaugural Advisory Committee for the State of North Carolina. USA Archery oversees the US Olympic archery team and promotes archery natural. Our committee will advise the State Coordinator in coordinating the state archery championships with qualified clubs. We will begin 3-year rotating turns. (My rotation off to be determined.)
- About a dozen Students from Appalachian State and Wake Forest attended, along with about eight of our own students.

2015-2016 - Club Achievements

- 1) Fall 2015, three students represented UNC Charlotte at the first North Carolina Collegiate Field Archery Shoot in Yadkinville TN.
- 2) Spring 2016, five students attended the second NC Collegiate Field Archery shoot, again in Yadkinville TN. The UNC Charlotte team came in **second place**, and archers Chirag Patel and Patrick Thewlis took **first and second place** in the men's recurve division.
- 3) UNC Charlotte hosted its second intercollegiate "fun shoot" with 16 students from three North Carolina universities attending.
- 4) The club now has about twenty active members each semester, almost 250 on OrgSync, and competition equipment adequate for about 20 shooters (all olympic recurve bows).
- 5) The club is currently seeking funds for compound bows, and planning the training all club officers to be USA Archery Level 2 Coaches

2014-2015 - Club Achievements

- 1) Club acquired its second **Easton Foundation Grant (\$780)** for Level 2 and 3 coach certification.
- 2) UNC Charlotte hosted its first intercollegiate spring shoot, the **first intercollegiate archery event in the state's history.**
- 3) Thirteen students from three UNC Universities attending, including one JOAD (Junior Olympic Archery Development) program archer. As the faculty advisor and coach, I worked with campus Legal, Risk Management, Security, and Parking to assure we could legally and safety host the competition.
- 4) I ran a Level 1 Certification clinic for two club officers; both successfully passed the exam.

2013-2014 - Club Achievements

- 1) The club was awarded an **Easton Foundation equipment grant (\$3,500).**
- 2) I began training all new members in range safety and basic recurve shooting techniques.
- 3) 113 members on OrgSync as of March 2014, making UNC Charlotte Archery Club the fastest growing student athletic club on campus.

2012-2013 - Beginning of the UNC Charlotte Archery Club

- 1) I started working with the UNC Charlotte Archery Club students to develop their program.
- 2) The club had about eight members, who borrowed a single target, three children's bows, and about a dozen arrows from a summer camp about once a month for practice.

Archery Coach and Judge Certifications

USA Archery Community Judge Certification. March 23 2016, On-line.

USA Archery, Level 3 - NTS Coach. October 9-11 2015, Easton-Newberry Archery Center. Gainseville FL.

SafeSport Certification. November 18 2014. On-line.

USA Archery, Level 2 Coach. November 14-16 2014. Barefoot Archery. Charlotte NC.

USA Archery, Level 1 Coach. April 5-6 2013. Barefoot Archery. Charlotte NC.

US Collegiate Archery Judge. October 2013, on-line.

US Collegiate Archery, Level 1 Coach. October 2013, on-line.

9. LEADERSHIP

Research Leadership: My animations, digital prints, and mobile apps have exhibited in solo and group juried shows nationally and internationally, and I have presented my creative works at regional conferences, and are well regarded for their handling of motherhood and parent-child relationships.

Teaching Leadership: Since I teach in digital media, I have taken the lead in learning new software skills not otherwise covered by my colleagues in order to assure the currency of our course offerings. I have made substantial changes to both software covered and project assignments to better prepare students for both applied fields and fine art studio practice.

Service Leadership: I was the Lead Organizer of UNC Charlotte's first *Women and Video Games Festival*, which took place February 15th-21st, 2015. **See 8.1 ACCOMPLISHMENTS.** I am also Co-Director of D+Arts, a CoA+A a college center charged with promoting collaborations across the collage utilizing digital technologies, and I regularly contribute to department committees.

10. PROFESSIONAL AFFILIATIONS

Higher Education Video Game Alliance.

Member, 2015 - present.

New Media Caucus.

Official caucus of the College Art Association.

Member, 2002 - 2012. (Periodic)

Society for Animation Studies

Member, 2014 - Present.

Society for Photographic Education.

Membership, 2003 - Present. (Periodic)

Southeast Society for Photographic Education.

Member, 2003 - Present. (Periodic)

Southern Graphics Conference International.

Member, 2015 - present.

11. RESEARCH STATEMENT

When I came to UNC Charlotte, my work explored the language and symbolic forms of science and where these intersected with mythic, religious, and popular iconography. The birth of my son Quinn in 2008 and the death of my mother in 2010 caused a shift in my artwork as I sought to redefine my “new normal”. I still explore the iconographies of myth systems, but these are considered through the lens of motherhood, and my ever-shifting understanding of parent-child relationships. Materially, I join digital with analogue technologies, often combining hand rendered drawings and watercolors with 3D models; or drawing and painting on top of digitally printed photo composites. My research interests have tracked a parallel course to my teaching and have gradually shifted from digital print to moving imagery over the last ten years.

My exhibition record since coming to UNC Charlotte is excellent; while prior to tenure I focused on gallery exhibitions of my print works, my animated works have found equal success in film festivals. My prints, animations, and mobile apps have appeared in highly competitive venues and received numerous awards. In terms of sheer numbers, I participated in well over thirty solo, two-, and three-person exhibits since coming to UNC Charlotte, and won over twenty awards, mostly for my animations. Since receiving tenure and promotion my research has focused in on moving imagery, which includes the creation of animations such as *Pennipotens*, *Quinn's New Video Game*, and the 3D printed stop motion *Artemis*. I have also developed the animated and interactive mobile apps *Denisovan* and *Flederhund*, the latter being a collaboration with Associate Professor Jeff Murphy.

In 2013 I was approached by Fairchild Press (an imprint of Bloomsbury Academic) to write an introductory level textbook on animation. As a self-taught animator, research for the book deepened my understanding of moving imagery in a way that immediately impacted my research and aided my teaching (discussed in the text section). [Moving Image Workshop: Introducing animation, motion graphics and visual effects in 45 practical projects](#) was published in December 31st, 2015; it is 288 pages with 200 color illustrations, and covers the history of animation, the twelve fundamental principles of animation, pre-production, composition and design for moving imagery, character animation, kinetic type, motion graphics and visual effects, experiments in animation, and professional practice. According to Worldcat.com it is held in 54 libraries in eleven countries, and Fairchild Press is also currently negotiating its translation for the Chinese market.

CURRENT RESEARCH PROJECT

I am currently producing my first feature-length documentary *Familiar Shapes*. More about the film can be found at <http://www.familiarshapesthemove.com>. I started researching for *Familiar Shapes* in January 2017, conducting preliminary phone and Skype interviews over the next year, and conducting all video interviews over 2018. In Fall 2018 I edited the rough cut and completed the animatic (rough animations) in July 2019. I am currently working with former Digital Media BFA student Hamilton Ward on supplement footage and graphic assets for the animations. We anticipate completion by January 2021.

12. TEACHING STATEMENT

I often remind my students that they are not so much “art students” as “artists and designers who also happen to be students”. Prior to tenure, my focus was on encouraging students to attend professional conferences such as SPE and SIGGRAPH, and helping them prepare their portfolios for internships, employment, and exhibitions. In recent years, I started requiring students to submit works to exhibitions, and I guiding them through the application process. Project assignments challenge students both technically and conceptually and are based upon real studio problems I have encountered in my own creative and professional practice. At the same time, the contents of my courses have necessarily shifted along with changes to software, hardware, and trends in art and design.

While our own Digital Media BFA students pursue research in digital images, animation, and interactivity, our area still functions primarily to serve other concentrations. While this has limited our ability to expand the program, it has also provided a marvelous mix of student interests and backgrounds, and granted us unique opportunities to impact the creative development of students from across the department.

I have made substantial changes to both software covered and project assignments to better prepare students for careers in applied art and fine art studio practice. For example, in Fall 2011, I added a laser fabrication assignment to Digital Media 2 after gaining access to the laser cutters maintained by the School of Architecture. Concerned about the absence of 3D modeling and animation in our curriculum, (and having no prior experience with the stuff), I started learning

Blender 3D in 2010. In Spring 2011 I taught a topical class on 3D Modeling and Animation, which is now a regular offering in the curriculum.

The Animation class also made a radical shift shortly after I received tenure. I set aside Flash for After Effects, as mobile device support for Flash waned, and local design firms moved away from the software. While I was remiss to lose scripting as part of the class, the shift to a more focused consideration of animation, motion graphics, and visual effects greatly improved the resulting class projects, and directly informed the writing of [Moving Image Workshop](#).

Finally, I now team-teach the senior Digital Media BFA Projects classes with my colleagues in Photo Media and Print Media. Digital Media Projects was previously stacked with Animation, which was highly ineffectual; Photo and Print Media struggled with the same problem. By combining studio concentrations at this level, we have greatly professionalized our respective concentrations.