

## HA RAN KIM

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Independent Study Blog: [Indigoetc](#)

## Education

2020	<b>MET</b> , Carnegie Mellon University, Pittsburgh, PA, USA	Major: Entertainment and Technology
2016	<b>MFA</b> , Indiana University, Bloomington, IN, USA	Major: Digital Art
2000	<b>MFA</b> , Indiana University, Bloomington, IN, USA	Major: Printmaking
1992	<b>BFA</b> , Hong Ik University, Seoul, South Korea	Major: Printmaking

## Employment History

2021	Technical Artist/ Website Developer, Calman_Art Incorporated, Bloomington, IN, USA
2017- 2021	Artistic Director/ Visual Designer, Bloomingsongs organization, Bloomington, IN, USA
2013- 2015	Associate Instructor for N 130 Class, Indiana University, Bloomington, IN, USA - Introduction Computer Art class for Non- majoring students Graduate Assistant at the Type Shop & the Letter Press shop at the Graphic Design Department, Indiana University, Bloomington, IN, USA
2003-2013	Instructor (in South Korea ) the Fine arts Department at Daejin University, South KOREA Art Nexus Fine Art Institute, Printmaking department_Hongik University, South KOREA After school Art Class, Kumcheon Elementary School, Seoul, South KOREA
2005-2011	Graphic Designer, CDR Associates, Seoul, South KOREA <a href="http://cdr.co.kr">http://cdr.co.kr</a>

## Skills

### Software Skills>

Animation: Autodesk Maya, Adobe After Effects  
Special Effects: Houdini, Adobe After Effects  
Time-based media: Final Cut Pro, Adobe Premiere, Adobe After Effects  
Projection Mapping: Madmapper, ISADORA  
3D modeling: Autodesk Maya, Rhino (Rhinoceros), ZBrush,  
Texturing: Adobe Substance Designer & Substance Painter  
Illustration: Adobe Photoshop, Adobe Illustrator, Adobe Creative Suite  
Sound Design: Adobe Audition, Reason (Propeller head), Ableton Live, Female  
Game Engine: Unity 3D, Game Design, Programing Language: Python, E-textile, Arduino

**Other Professional Skills>** Ceramics, Clay Modeling, Artist Bookmaking, Printmaking, Painting, Drawing, Water color

## Professional Experience

2021	Amity Trio Project, visual artist, <a href="https://www.amitytrio.com">https://www.amitytrio.com</a>
2019	Block Party Project, Making a mixed reality interactive LEGO installation, ETC project, ETC, Pittsburgh, PA, USA <a href="https://www.etc.cmu.edu/projects/block-party">https://www.etc.cmu.edu/projects/block-party</a> MIMICUS project, ETC project at the Silicon Valley Campus, <a href="https://www.etc.cmu.edu/projects/mimicus">https://www.etc.cmu.edu/projects/mimicus</a>
2017~	Bloomingsongs (a non-profit organization providing musical education for the youth), Artistic Director, Visual Designer, Bloomington, IN, USA <a href="https://sites.google.com/view/bloomingsongs/about/artists">https://sites.google.com/view/bloomingsongs/about/artists</a>
2010	Selected for the Artist residency program, Emmanuel College, Boston, MA, USA
2007	Selected for the Artist residency program, Kimmel Harding Nelson Center for the Arts, Nebraska City, NE, USA

## Relevant Experience

**Six Solo Exhibitions :** 2016 Floating Islands, MFA Thesis Show, Grunwald Gallery of Art, Bloomington, IN, USA  
2000 MFA Thesis Exhibition, SoFA Gallery, Indiana University, Bloomington, IN, USA  
In South Korea\_ Ssom Gallery (2010), DoArt Gallery (2005), Sup Gallery (2004),  
**Floating\_**Insa Gallery (2002)

### 60 Group Exhibitions since 2000\_ Including :

The Exchanging Portfolio\_ Transitory Impressions, the SGC Conference Equilibrium, St Louis, USA  
Prints: Now in 3D!, Minnesota Center for Book arts, MCBA Star Tribune Foundation Gallery, MI, USA  
Intimate Curiosities 2009, Southeast Association for Book Arts National juried Exhibition, McMaster Gallery

## Awards and Honors

2007	<b>The second prize</b> for The First Book Art Competition, Korean Book Art Association, Seoul, South KOREA
2006	<b>The second prize</b> for The Second Book Art Competition for The Third Seoul International Book Fair, Seoul, South KOREA
1997	<b>Henry Radford Hope School of Fine arts Recruitment fellowship</b> , Indiana University, Bloomington, IN, USA