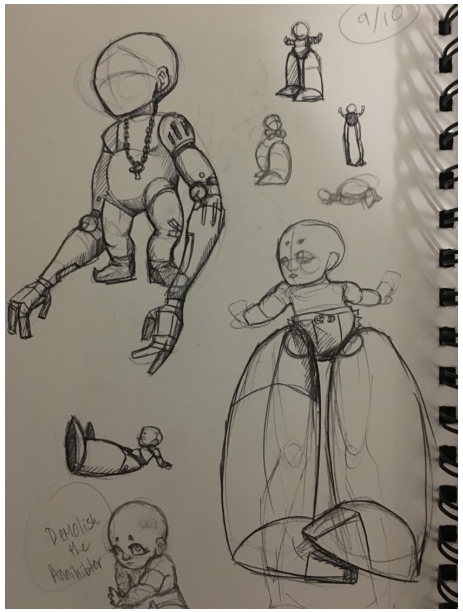
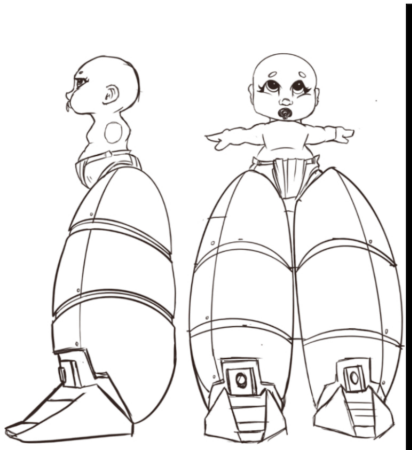
Sample Student Work from Character Design, Fall 2018

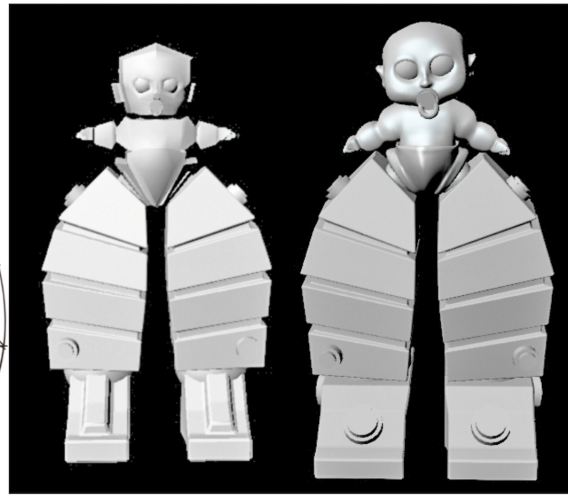
Playing with Proportions: Babies with Robot Limbs

I want to make a model like this to play with proportion. I stuck with a pretty standard body type with my most recent model and I really want to push form language to the limits with this coming project. I am experiencing pretty universal burn out in all my classes right now, so I just really want a project that I feel like I can engage with creatively— pushing the concept to limits, instead of myself for once. A model like this would let me have fun and use what I now know about Maya to make a character that strongly expressing the form language of age and body type of the character. Proportion is also a visual form I've been dabbling in and really want to push.

As a deliverable I am interested in rigging and animating my model. I think a model with these proportions (and just the contextual movement of how babies move and hold themselves) would have a really unique walk cycle and mannerisms. I'd love to conceptualize those. To that effect I'd like to make a video short portraying the model with audio to show character through design and mannerism.







Final project development of the Patient Beast
Sketchfab:
https://skfb.ly/6D8GW

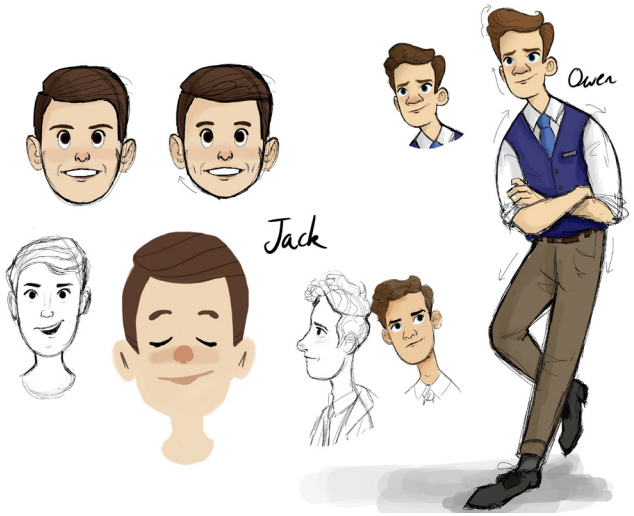
Vani, IK rig renders and close ups of hands, bag, and face

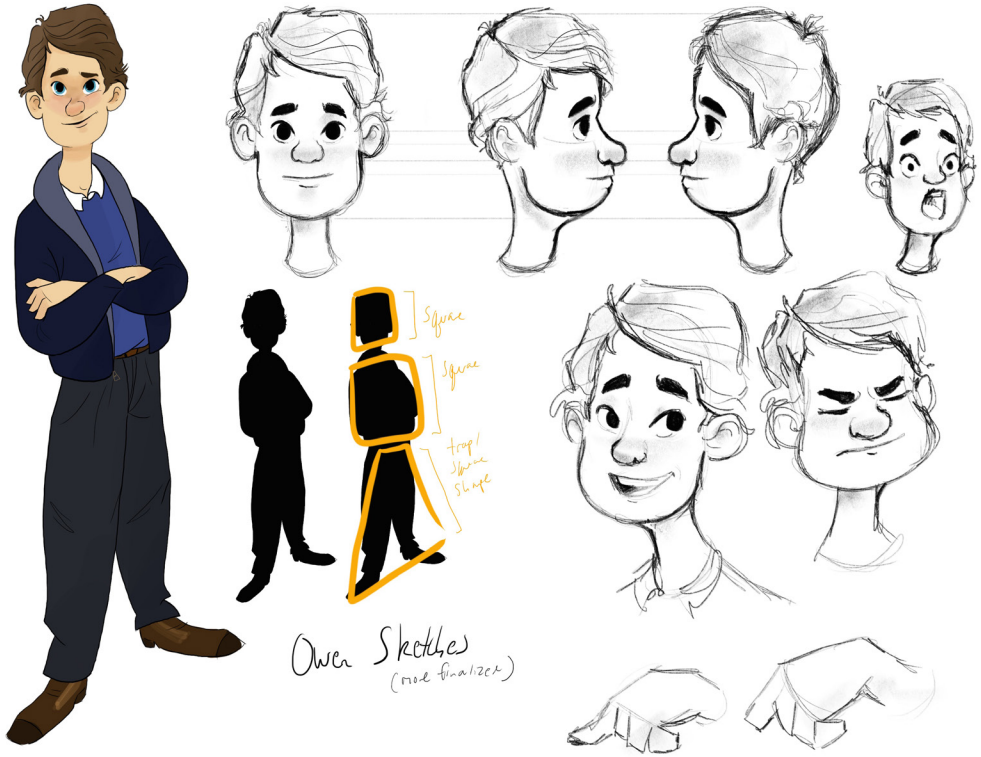
Project Vani
ARTDES 300
Final Portfolio
Sara Eskandari

Initial Concept art and Character Reference

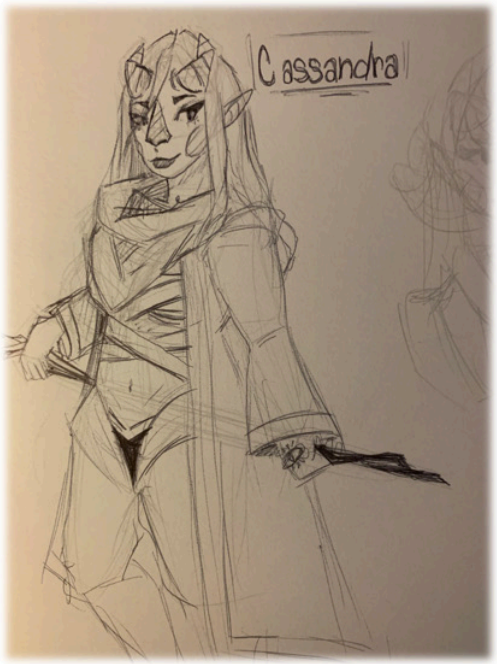
3 Models: SLA Mini (primed), SLA Figurine (primed

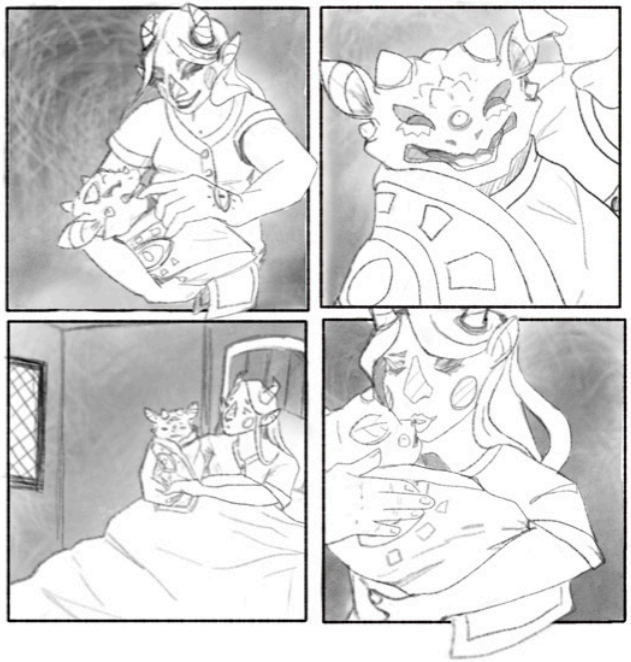
SLA Figurine, Painted Front

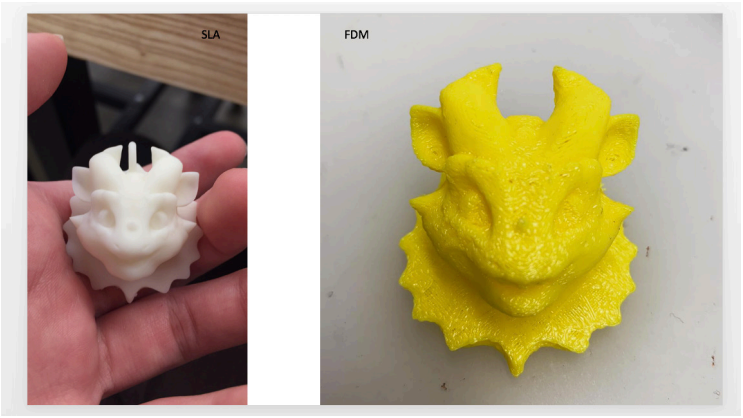

Owen
Jack


Square
Square
Trap/
Sphere
Shape
Owen Sketches
(more finalized)

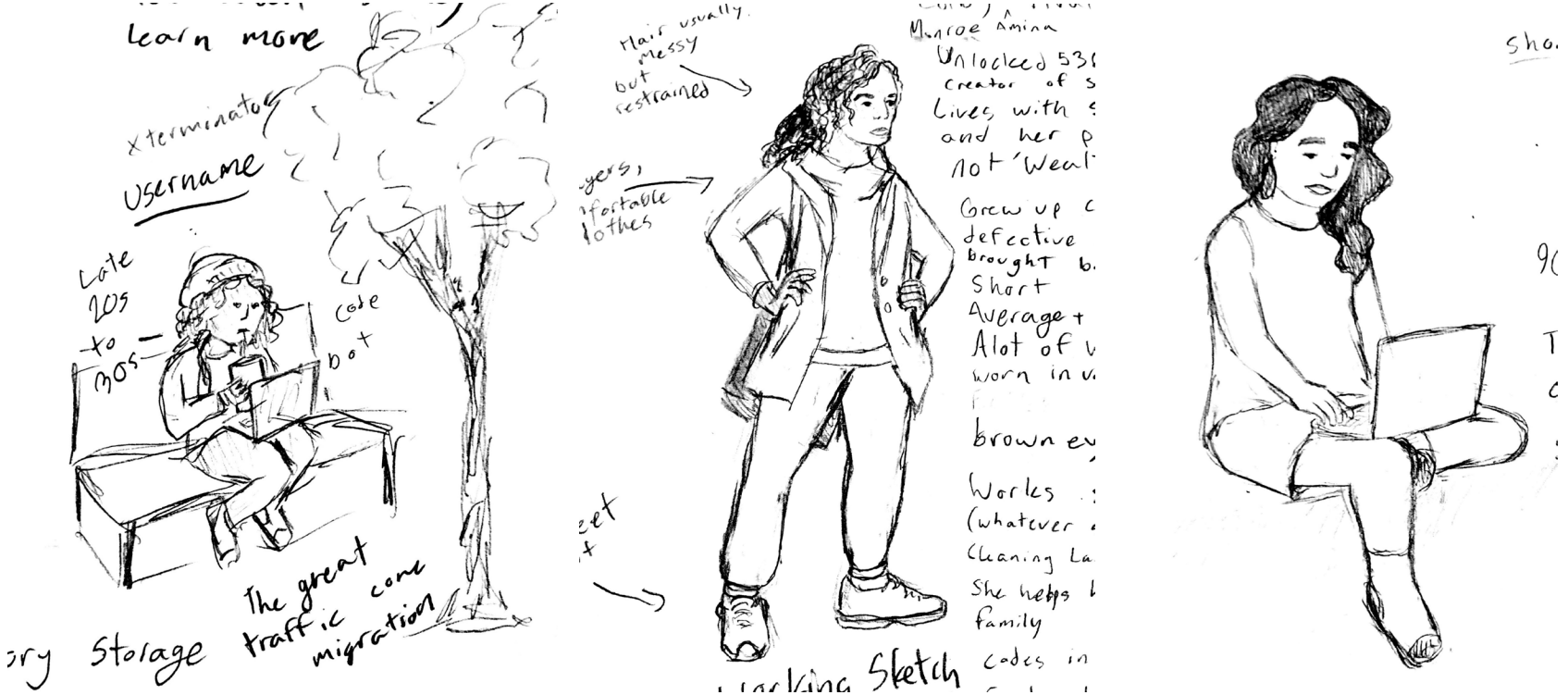
DART

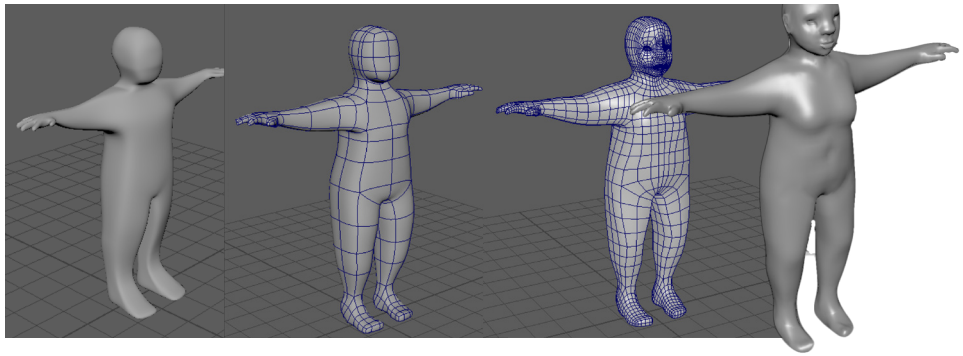

Cassandra

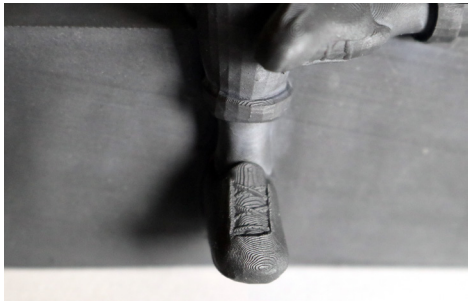



SLA
FDM

Sketches and Ideas



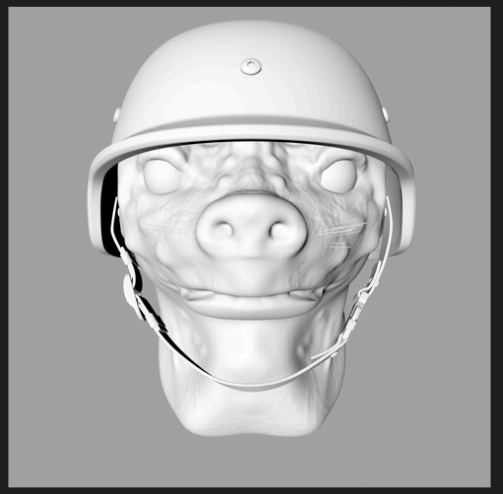




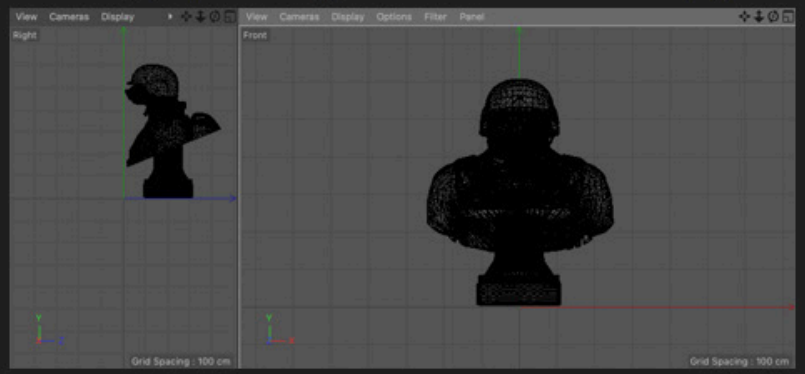
Concept: Humanoid War Hog Inspired by WWI

- I wanted to take the outfits worn by soldiers during the First World War and make my own character that appeared to be a warthog in human clothing.
- Created a bust as well as a separate 3D rendered image.
- Had exactly two weeks to complete this second character.
- Untextured.

Addition of Helmet Modeled in Maya (w/ Whiskers)



Final Bust Model for 3D Printing (Magics Cleanup)



Fall 2018 Instructor Report With Comments for ARTDES 300-006: Special Topics (John Clarke)

Project Title: **Central Campus Fall 2018 Evaluation**

Course Audience: **18**
Responses Received: **4**
Response Ratio: **22.2%**

Report Comments

This report is a summary that tabulates all quantitative ratings on a single page. Results from the open-ended questions appear at the end of the report. Ratings are from the Fall 2018 teaching evaluations of ARTDES 300-006: Special Topics.

Prepared by: **Office of the Registrar**
Creation Date: **Fri, Jan 04, 2019**

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Responses to the University-wide questions about the course:

	SA	A	N	D	SD	N/A	Your Median	University-Wide Median	School/College Median
This course advanced my understanding of the subject matter.	3	1	0	0	0	0	4.8	4.5	4.5
My interest in the subject has increased because of this course.	2	2	0	0	0	0	4.5	4.1	4.3
I knew what was expected of me in this course.	0	3	1	0	0	0	3.8	4.4	4.5
Overall, this was an excellent course.	0	4	0	0	0	0	4.0	4.2	4.3
I had a strong desire to take this course.	3	1	0	0	0	0	4.8	4.0	4.3
As compared with other courses of equal credit, the workload for this course was... (SA=Much Lighter to SD=Much Heavier)	1	1	2	0	0	0	3.5	3.0	3.0

Responses to the University-wide questions about the instructor:

	SA	A	N	D	SD	N/A	Your Median	University-Wide Median	School/College Median
Overall, John Clarke was an excellent teacher.	2	2	0	0	0	0	4.5	4.5	4.5
John Clarke seemed well prepared for class meetings.	2	2	0	0	0	0	4.5	4.8	4.7
John Clarke explained material clearly.	1	2	1	0	0	0	4.0	4.6	4.5
John Clarke treated students with respect.	4	0	0	0	0	0	5.0	4.8	4.8

Responses to additional questions about the course:

	SA	A	N	D	SD	N/A	Your Median	University-Wide Median
I gained a good understanding of concepts/principles in this field. (Q121)	2	1	1	0	0	0	4.5	4.3
I developed the ability to solve real problems in this field. (Q125)	1	1	1	0	0	1	4.0	4.3
I developed creative ability in this field. (Q126)	1	3	0	0	0	0	4.2	4.4
I deepened my interest in the subject matter of this course. (Q140)	2	1	1	0	0	0	4.5	4.1
I participated actively in class discussion. (Q160)	0	3	0	0	0	0	4.0	4.1
I learned to value new viewpoints. (Q165)	0	2	0	0	0	1	4.0	4.4
I gained a better understanding of myself through this course. (Q170)	0	2	1	0	0	1	3.8	4.2
I developed a greater sense of personal responsibility. (Q172)	0	2	2	0	0	0	3.5	4.2
The objectives of the course were clearly explained. (Q231)	0	3	0	1	0	0	3.8	4.4
The grading system was clearly explained. (Q366)	0	2	1	1	0	0	3.5	4.4

Responses to additional questions about the instructor:

	SA	A	N	D	SD	N/A	Your Median	University-Wide Median
John Clarke tried to accommodate individual rates of learning. (Q192)	4	0	0	0	0	0	5.0	4.3
I was very satisfied with the educational experience John Clarke provided. (Q198)	1	3	0	0	0	0	4.2	4.5
John Clarke handled questions well. (Q200)	0	3	1	0	0	0	3.8	4.5
John Clarke made good use of examples and illustrations. (Q202)	1	3	0	0	0	0	4.2	4.6
John Clarke was enthusiastic. (Q204)	2	2	0	0	0	0	4.5	4.8
John Clarke appeared to have a thorough knowledge of the subject. (Q207)	2	2	0	0	0	0	4.5	4.8
John Clarke was skillful in observing student reactions. (Q210)	1	3	0	0	0	0	4.2	4.5
John Clarke encouraged constructive criticism. (Q218)	0	3	0	1	0	0	3.8	4.5
John Clarke gave individual attention to students in the class. (Q220)	2	2	0	0	0	0	4.5	4.6
John Clarke kept students informed of their progress. (Q226)	0	1	3	0	0	0	3.2	4.4
John Clarke set high standards for students. (Q241)	0	2	2	0	0	0	3.5	4.4
John Clarke encouraged student participation in an equitable way. (Q244)	0	4	0	0	0	0	4.0	4.6

The medians are calculated from Fall 2018 data. University-wide medians are based on all UM classes in which an item was used. The school/college medians in this report are based on School of Art & Design classes.

Written Comments

Comment on the quality of instruction in this course. (Q900)

Comments
The course was pretty good, I learned a lot! I do think that some of the course work could be re–worked. We spent most of the semester on one model– maybe we could do more of an iterative process, like starting with a bust and then a full model? Overall though, I think that the course was pretty good!