

Ken Ray

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WORK HISTORY

Practicing Artist, Painter (See EXHIBITIONS, Page 2) Studio located in Bellevue, WA, Online at www.kenrayart.com – to Present

Peer Advisor

Advising students, parents and employers. Planning and promoting campus events.

The School of the Art Institute of Chicago, Office of Career Development

37 South Wabash, Chicago, IL January 2007 – May 2009

Gallery/Artist Assistant (Internship) Hanging, packing, and shipping art; assisting with promotion and openings; assisting in the creation of large paintings. **Thomas Masters Gallery** 245 W North Avenue, Chicago, IL June 2008 – May 2009

Purchaser

Researched, purchased and transported goods and services for an old-time, traveling circus.

The Big Apple Circus New York, NY July 2002 – May 2004

Creative Director

Creating content for and directing a 3-person team producing print and online promotion of an innovative Instant Messenger application. **Odigo** New York, NY February 2000 – April 2001

Artist

Creating 3D environments using 3D Studio, Alias/Wavefront PowerAnimator, Photoshop, and proprietary development tools for published video game titles: **Spider, Top Gear Rally, Twisted Edge** for the Sony PSX and the Nintendo 64. **Boss Game Studios**

Redmond, WA December 1995 – September 1999

Artist

Creating 2D and 3D characters, environments and animations for the published SNES titles **King Arthur and the Knights of Justice, Tarzan - The Video Game**, and CD ROM titles **Storybook Weaver**, and **The Rand McNally Atlas of World Wildlife** using Dpaint, Photoshop, 3D Studio, and proprietary development tools.

Manley and Associates

Issaquah, WA December 1993 – December 1995

Designer/Illustrator

Designed, illustrated and executed large-format vinyl graphics for vehicles and signs. Assisted sign painter in the execution of large-format hand-painted graphics and signage. **Reid Signs** Seattle, WA August 1992 – December 1993

PERMANENT ONLINE EXHIBITION

www.kenrayart.com

SOLO EXHIBITIONS

Plastic on Linen

Rain, 2208 N 45th St, Seattle WA - September 1 – October 5, 2010

Atomizer, New Paintings

Bauhaus Books and Coffee, 301 E Pine St, Seattle WA – July 8 – August 5, 2010

GROUP EXHIBITIONS

Bellevue College Alumni Show

Gallery Space, D Building, room D 271, Bellevue College campus July – September, 2016

HATE&HASTE

POTS Gallery, 619 N. 35th Street, Seattle WA Aug 21 – Sept 14 2009

Curate *This*

Base Space, 280 S. Columbus Dr, Chicago IL April 5 – April 9 2009

SAIC Undergraduate Exhibition

The School of the Art Institute of Chicago, Chicago IL Mar 20 – May 16 2009

BCC Alumni Exhibit

Bellevue Community College, Bellevue WA Jan 12 – Feb 5 2009

EDUCATION

School of the Art Institute of Chicago Chicago, IL January 2007 – May 2009 Degree: **Bachelor of Fine Arts**

Bellevue Community College Bellevue, WA January 2005-December 2006

SCHOLARSHIPS, AWARDS

LeRoy Neiman Scholarship, SAIC Presidential Scholarship SAIC Student Leader Award 2008, 2009

EXPERTISE

Non-Digital Art Creation Ink and **graphite** rendering, hand drawn **cell animation**, **acrylic** and **oil painting** (including stretching, sizing canvas and linen), **encaustic**, **casein**, **egg tempera**, **monotype**, **lithography**, emulsion **photography**.

Digital Art Creation Photoshop (wide ranging experience dating back to version 1.0, 1990), **After Effects**, **Maya 9**, **Alias/Wavefront PowerAnimator**, **3DS Max** and **3DStudio**. Proprietary 3D development tools including **UNIX** AI editors. 2D tools including various proprietary map and tile editors for SNES, **Debabelizer**, **DPaint** and **Deluxe Animation**.